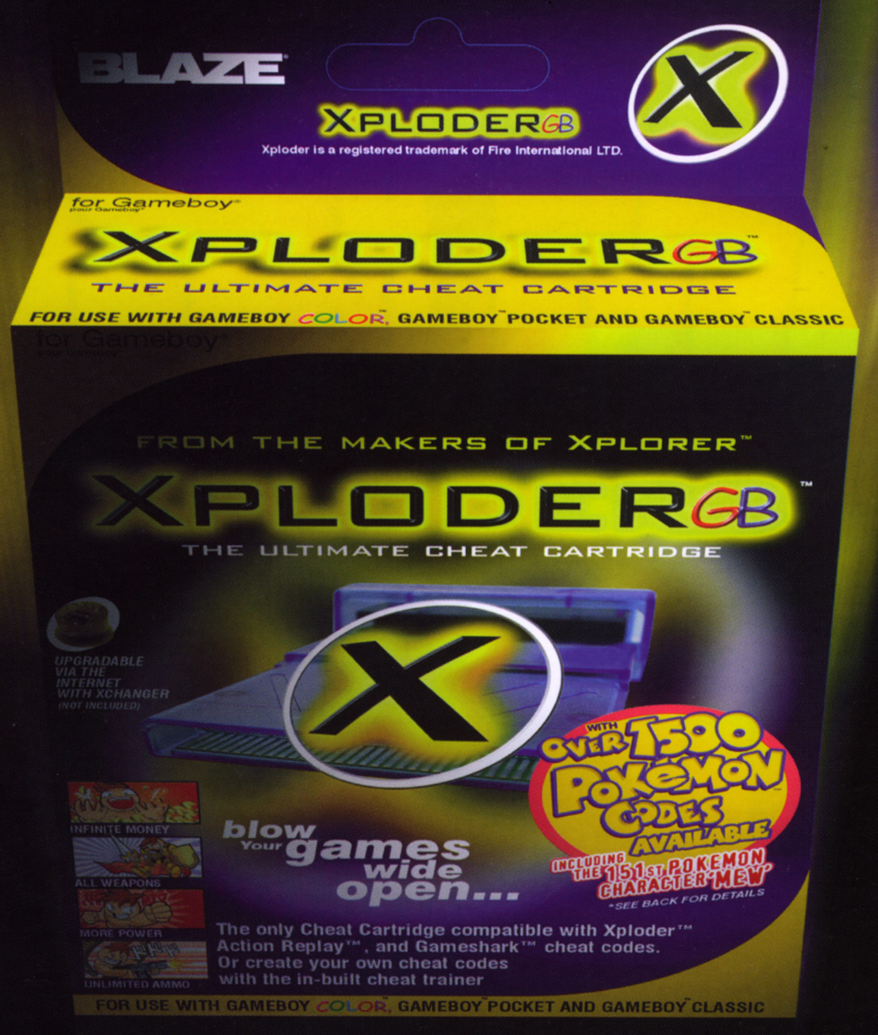


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AC Adaptor & Rechargeable Battery Pack


Light Magnifier


Ac Adaptor



Welcome!

Have you seen Metal Gear Solid on Game Boy Color yet? No? Well get yourself over to page 10 right now! It's hard to believe, but Konami has gone and taken the PlayStation game and created a fantastic hand-held version. We've got a full review for you in this issue, along with an exclusive competition for you to win copies of the game, special T-shirts, dog-tags and posters!

But that's not all – this issue is a veritable feast of Game Boy Color goodness! Wario is back in *Wario Land 3*, there are carton capers with Daffy Duck: Fowl Play and Speedy Gonzales: Aztec Adventure and some serious sporting action with Jeremy McGrath Supercross and Tony Hawk's Pro Skater.

All this, plus the usual helping of tips, cheats and passwords, bags of drawings and the complete listing of every Game Boy Color game that's worth buying in the back of the magazine.

So what are you waiting for? Get gaming!

Nick Roberts

GALLONS OF

CON

The bits 'n' bobs explained!

Total Game Boy Color has all the information you need to make sure you buy the right game for you! On each review you will find a number of boxes and pictures that will deliver the most up-to-date information in the known Game Boy Color world!

ninfo!



How much?	£19.99
From who?	Midway
Whenz it out?	Out now
Kind of Game?	Puzzle

Here you'll find out how much the game is, who made it, when it'll be in the shops and what kind of game it's supposed to be!

Quick tip!

When playing this great game, make sure you don't get too engrossed as your mum might call you in for your tea and you won't hear her – then your belly will start to rumble!

To get you started on the game we've got a quick tip straight from the fingertips of our world-renowned Game Boy Color experts.

The main reviewer will fill you in on all the details of the game, but we've also got a second opinion so you get a balanced view.

2nd opinion! What a beauty!

Coooor! In summary what you've got is a superb shoot-'em-up with a few small niggles which prevent it from being a perfect title. It should still keep fans of the genre going for quite some time though. The great thing is, I can type absolutely anything I like into this box, because it's only an example of what a 2nd opinion looks like. If you can read this, then you must be bored! Write in and inform me that these tiny boxes are readable, then I'll be very careful what I write into them in the future! Ta-ra!

Nick



Graphics! Rolf Harris on a high! ★★★★

Sound! Sounds likes a coughing fox ★★★★

Playability! You'll play it till your batteries die! ★★★★

Lastability! Forever – what a great game! ★★★★

He-man! Butch! Weakling! Wimp!

Overall! 99%

You just have to have this game!

This is where the game gets taken apart and rated on its graphics, sound, playability and lastability. Finally we give it an overall score. If the game scores over 90% it gets a coveted HUM DINGER award of excellence!

Page 10

The PlayStation biggy comes to Game Boy Color – and it's a corker!

Metal Gear Solid

3 Pull-out posters

Metal Gear Solid, *Wario* and *The Muppets* star in our pull-out poster extravaganza!

PIKACHU... WELL WHAT DID YOU EXPECT?

...TENTS



reviews

Every new Game Boy game reviewed and rated for you!

Previews

the sneaky peek at future games around the corner!

Loads of new games for your Game Boy!

Get in touch!

If you want to write to us here at Total Game Boy Color, here's the address...

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1	Pokémon Blue	Nintendo
2	Pokémon Red	Nintendo
3	Metroid II	Nintendo
4	F1 Race	Nintendo
5	DonkeyKongLand	Nintendo/Rare
6	Game & Watch Gallery	Nintendo
7	Mario & Yoshi	Nintendo
8	Tennis	Nintendo
6	Kirby's Dream Land	Nintendo
10	Spy vs Spy	Kemco

REST IN PIECES

Survival horror classic *Resident Evil* has been through some turbulent times while being converted to the Game Boy. Now, unfortunately, the powers that be have considered it too much of a chore to bring it to the small screen at all, choosing to scrap the entire project! Screenshots surfaced months back, and we even did a complete feature on the game which looked great. As it turns out though, the project was far too ambitious and Capcom turned it down flat when it was submitted for approval. Maybe we should pay our last respects... but then again, maybe the Game Boy Advance will resurrect this classic game. Only time will tell!



Pokémon The Return

As the Pokémon film sweeps the nation's cinemas, our snooping spy has details on the sequel already and news of yet another Pokémon phenomenon for the Game Boy! The second film sees Ash finally becoming a Pokémon Master but not before six new Pokémon (to be seen in the forthcoming Silver and Gold editions) reek havoc on the balance of the universe.

To restore the balance, Ash must seek the assistance of Lugia, a young and mystical Pokémon and only with her help will he be able to restore peace. To celebrate the launch of the second film, Nintendo will be producing a limited edition Pokémon Game Boy featuring all the new characters as well as a brand new colour scheme. We'll keep our eyes peeled for the Game Boys as they appear in America so watch this space!



Napalm Held Gaming!

The 1995 classic, *Cannon Fodder*, is making its small screen debut very soon! The game, already known for starring brigades of miniature comic war heroes, has been shrunk even more courtesy of its original programmer Julian Jameson. The game, which sees you trying to manoeuvre legions of tiny troops across battle fields, is reported to be an extremely faithful reproduction of the '95 version, complete with full FMV, cut-scenes and the distinct sense of humour that set the original apart from its rivals.





The weapons are also exactly the same as the original and your squads will come well stocked with grenades, machine guns and rocket launchers. In fact, the only difference between this and the classic version is the size of the screen! Look out for a massive review as soon as we sneak behind enemy lines and steal a copy!

Go-Go Gadget Game Boy!

INSPECTOR GADGET

You'll be pleased to hear that the Game Boy Color is to get its very own Inspector Gadget title! Luckily someone in the know has decided not to base the game on the dreadful Disney film, but on the original cartoon series. Developer Ubi Soft (who brought the world *Rayman*) has promised that the nutty inspector will use all his wacky gadgets to stop Dr Claw from taking over the world.

Using his springy arms, helicopter hat, Gadget coat, skis, Gadget neck and Gadget laser, the game will be packed with buckets of slapstick comedy and daft humour. Brain and Penny (Gadget's sidekicks and saviours) will make appearances in the game, offering the clumsy inspector hints and tips to get him out of sticky situations, and there are even rumours that we'll eventually see Dr Claw's face! Go-go get a copy, that's what we say! Stay tuned for a full review just as soon as it is released!



Everyone's a winner with the G-Club!

The happy-go-lucky people at THQ are in a right generous mood this issue! They're offering a prize to every single Total Game Boy Color reader who enters this exclusive competition. That could mean hundreds of thousands of prizes! You just can't lose!

1st Prize

G-Club Sports Compendium of games including *FIFA 2000*, *Madden 2000*, *NHL 2000* and *Tiger Woods 2000*!

Runners Up

A copy of *FIFA 2000* for five lucky runners up.

Bonus Prizes!

Every single person who enters will automatically qualify for a membership to the G-Club, the exclusive THQ club where you get a regular newsletter through the post, a starter pack that includes free magazines, stickers and Game Boy gizmos, plus a great membership card!

How to I Win?

Just cut out this coupon, answer the question, fill in your details and mail it to: **G-Club Compo 9, Total Game Boy Color, Paragon Publishing, St Peter's Road, Bournemouth BH1 2JS**.

WHAT ARE THE NAMES OF THE TWO G-CLUB ALIENS?

Answer: ....

Name: ....

Address: ....

....

....

City: ....

County: ....

Post Code: ....

Tel Number (please include area code): ....

Email address: ....

Date of birth: ....

☐ From time to time you may be sent news about exciting new products and opportunities that are of interest to Total Game Boy Color readers. If you do now wish to receive such information please tick this box.
Alternatively state clearly that you do not wish to receive this information on your postal/online entry.

HOT HARDWARE!

There are all kinds of gizmos and gadgets you can get for your Game Boy Color these days. We thought it was about time we did a round-up and showed you what's what! Each one has been rated out of five stars!

Link Cable

Wild Things
£6.99

With games like *Pokémon* selling so well these days, link cables are a must for all Game Boy Color owners. These spangly translucent blue ones look really neat, and do the job well.

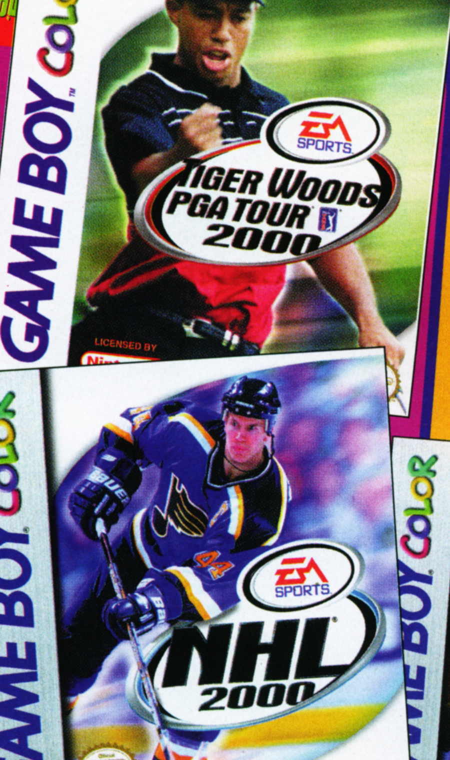
★★★★☆

Carry Pouch

Wild Things
£5.99

Just like mobile phones all look the same in leather cases, you can make your Game Boy Color look like a leather-clad bike with this pouch. It does give your console some handy protection when you're on the move though!

★★★☆☆



Rumbapak

Wild Things
£9.99

Here's a gizmo that'll give you good vibrations! The Rumpapak fits neatly onto the bottom of your Game Boy Color and not only amplifies the sound coming out of the console, but gives a good rumble too – shoot-'em-ups will never be the same again!

★★★☆☆

Recharger

Wild Things
£4.99

Batteries are a Game Boy owner's pain in the neck! A hardcore gamer is always running out of power – not any more though! This handy Recharger gives the same amount of power as a couple of AAs, but can be plugged into the mains each time it runs out!

★★★★☆

System Link

Blaze
£4.99

Hmm, more link-up cables, only from a different company. They still do the job, and they still look pretty cool in translucent blue.

★★★★☆

FlexiLight

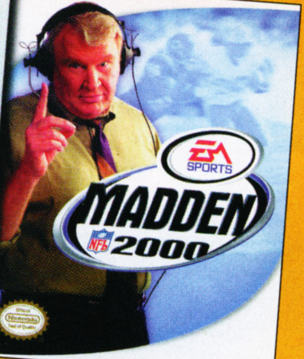
Blaze
£4.99





Now here's a cool invention! Have you ever wanted to play your Game Boy Color under the bedclothes, but been stopped by the lack of light? Well now you can play all you like because the FlexiLight plugs into the side of your console and uses a special white LED to light up the screen! This one is cheaper than the competition too!

★★★★★



AC Adaptor & Rechargeable Battery Pack

Blaze
£4.99

It does exactly what it says on the tin! This double pack of a power adapter and a rechargeable battery will solve all your power needs in one go!

★★★★☆

Light Magnifier

Blaze
£6.99

Screen too small for you? Well make it bigger with a little help from this glorified magnifying glass. It's what all short-sighted Game Boy fanatics have been waiting for – and it works pretty well too!

★★★★☆

Xploder GB

Blaze
£19.99

Can't get past level 10? Foxed by a particularly nasty baddie? Not any more! The Xploder (the new name for Xplorer, don't you know) has just been updated for the Game Boy Color. It's a special cartridge that plugs into the Game Boy, with the game then plugging into the Xploder. It comes with over 200 cheats ready installed, has special software to allow you to search for your own cheats and you can input cheats from their Web site at www.x-plorer.co.uk. If you're into cheating, then this is a must!

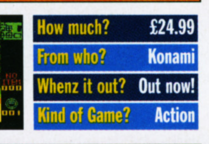
★★★★★

Now win all the Blaze stuff!

The kind people at Blaze have given us complete sets of their Game Boy Color gizmos to give away to lucky readers. If you want to win a set, all you have to do is send us a wild and wacky postcard. The best postcards win the sender all the Game Boy gadgets they could ever want!

Send your postcards to: **Blaze Compo, Total Game Boy Color, Paragon Publishing, St Peter's Road, Bournemouth BH1 2JS**.





How much?	£24.99
From who?	Konami
Whenz it out?	Out now!
Kind of Game?	Action



QUICK TIP!

Stealth is the name of the game and if you want to survive, you'd better learn to use your map and avoid getting spotted. Look for weapons crates inside trucks and dead ends and get yourself a weapon quickly.

metal Gear SOLID

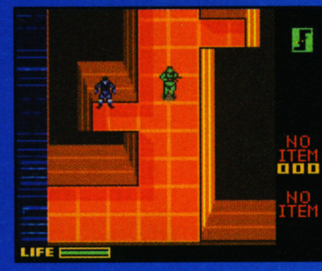
ENTER THE SNAKE!



A new dimension in videogames was created when *Metal Gear Solid* was released on the PlayStation last year and Konami is about to do it again, by releasing the stealth action game on the Game Boy Color. Set after the events in the first *Metal Gear* game, the new game sees our hero Snake brought back into service again. Another Metal Gear walking nuclear missile launcher has been built in secret, and now it's been stolen by terrorists. Only a highly trained and well-oiled Snake can do this job... Well, what are you waiting for!

SOLID AS A SNAKE

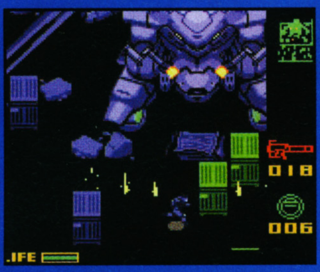
Landing deep behind enemy lines, our hero's first mission is to infiltrate the enemy base. As you begin, you



These training missions are really tough – you'll have your work cut out!



To avoid the guards, you'll need to be stealthy – try sneaking past them!



Argh! It's Metal Gear Rex! This is the final battle – can you survive?











2nd Opinion! ITS SOLID, MAN!

One word – wow! Apart from replacing the 3-D view with a 2.5-D one, Konami has taken everything good about the PlayStation version of *Metal Gear Solid* and squeezed it onto the Game Boy! Everything you could possibly want is here – the incredibly exciting Adventure mode, the non-stop hide-n-seek with the guards… even the tough Training mode has made it onto the cart! There's absolutely no reason why you shouldn't go out and get this – it's the most fun you can have with your hand-held friend!

MARTIN

will receive a message from your commanding officer and will be trained how to access your saving and emergency frequencies, plus how to make good use of the map. Avoiding the guards is vital to your success and if you are spotted you could be surrounded in seconds, so take it slowly and make every step a cautious one.

The game follows in the footsteps of the original and you must keep in contact with your base and use the intercom to save regularly. There are loads of cunning puzzles for you to solve and searching for useful items is vital if you want to complete your mission. Chaff grenades might sound like awesome tools of destruction, but they are only effective when used for the correct purpose, which is knocking out cameras and electrical equipment.

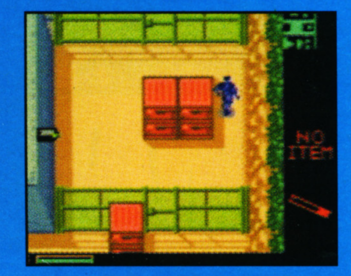
SPINELESS ANIMAL

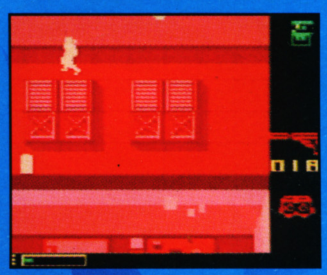
There is a wide range of weapons and equipment scattered around the levels, but you'll have to search every distant corner to find it all. Looking for this nifty gear is made twice as hard when there are cunning enemy troops nearby, but take your time and tread carefully. Each weapon has a particular skill and using your supplies carefully will be important to avoid running out of ammo at a crucial time. There are pistols, rifles and even C4 explosives to use on your targets, but remember to keep yourself well-hidden to avoid accidentally alerting the guards.

There are some handy pieces of gear stashed inside a few crates and the Night Vision Goggles and Body Armour are certainly ones to look out for. This slippery agent will get to try a number of interesting devices throughout the mission and will need to be alert from dangerous areas with anti-personnel land mines and toxic fumes. Modern warfare is extremely dangerous and only highly-skilled operatives are needed for this awesome challenge!

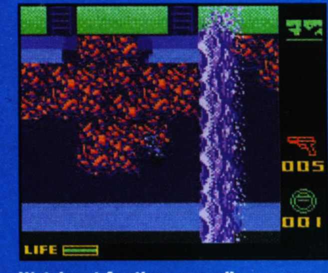
HOW BIG IS YOUR SNAKE!

The game features massive colourful levels for you to sneak around and the sound is fairly atmospheric, adding to the excitement a little. The sprites move well and your wriggly Snake can perform all manner of stealthy moves like backing up against walls and slithering along the ground in true sniper fashion. Overall, the feel of the game is terrific and once again this is a truly

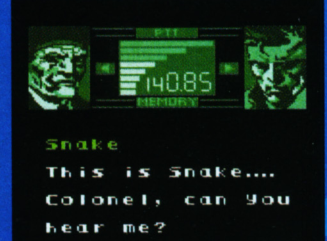




The infrared scope is extremely useful and can be employed to spot laser beams and traps ahead.



Watch out for these squall waves or you'll be washed away in the flood!

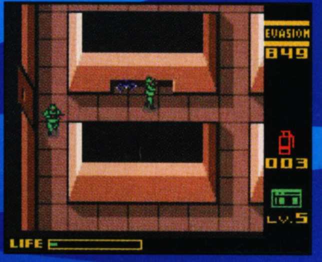


Using the Codec to contact your friends is essential on this mission.

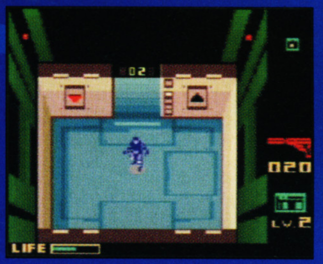
MEET THE CAST



The Game Boy Color version of *Metal Gear Solid* has some dark and sinister looking characters in it. As the story unfolds, you get to meet this crew and work out whether to kill them on the spot or wait to hear what they say first! We'll leave it up to you…


By crouching down in the vents, you can avoid the eyes of the guards...


Press the buttons in the right order and you'll open the doors ahead.


Second floor – ladies underwear, lampshades and stuffed animals.


Oh no! You've been spotted! Quick – hide in the bushes like a girl!

amazing game, setting new standards for the competition.

Added to the massive single-player mission, you can also link up with a friend and battle your Snakes against each other. Your mission is to collect three items from the level and make your way to the exit without getting spotted and killed. If your opponent picks up one of the items, you'll have to take them out and then search for the spot where it re-appears. To further the confusion there are four exits on every level, and three of these doors are fake. Finding all the items and making your escape could be a long process so when the timer expires, the player with the most items will be announced the winner.

URBAN SNAKE-DOWN

This is a totally amazing game with great graphics and unique gameplay. The game is breathtakingly complex and yet very simple if you follow the instructions carefully. There is plenty to keep you occupied and with the incredibly intense two-player game, it's totally amazing to think that all this fits onto a tiny Game Boy cartridge. Konami really has produced a tiny miracle – creep into town and grab one as soon as you possibly can!

RUSS





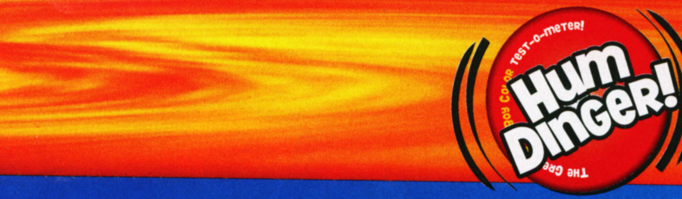
WIN! WIN! WIN!

The wonderfully friendly people at Konami have given us a whole load of *Metal Gear* goodies to give away to our lucky readers. Ten first prize winners will receive a copy of *Metal Gear Solid* for the Game Boy Colour, a T-shirt, collector's *Metal Gear* dogtags and full colour posters. Forty other runners-up prizes of T-shirts and other goodies are also waiting to be won by answering this simple question...

WHAT IS THE LEAD CHARACTER FROM THE METAL GEAR GAMES CALLED?

A. Wobbly Snake
B. Milk Snake
C. Solid Snake

Pop your answer on a postcard along with your name, age, and postal address and send it to... **Metal Gear Competition, Total Game Boy Color, Paragon Publishing, Paragon House, St Peters Road, Bournemouth BH1 2JS**.


The Game Boy Color Test-o-meter!
Hum Dinger!

Game For a

The monsters have invaded and they're so popular you find one in almost every home. Pikachu and friends have taken the world by storm and it all began with a Nintendo game on the Game Boy. Pokémon Red and Blue was incredibly popular in Japan, so much so that it sparked releases of a cartoon series, trading cards, aeroplanes and all kinds of other merchandise. Not satisfied with taking over Japan, the 151 little Pokémon decided to take on the world and has now evolved into a multi-billion pound franchise.

Video Games

There are plenty of Pokémon video games available at the moment and a wide range of titles to look forward to in the future, even a Dolphin Pokémon game. This is the story so far!

Pokémon Red and Blue

September 1999 the Pokémon arrived in the UK and went on to sell over a million copies. Game Boy sales have rocketed, you just gotta catch 'em all! A small boy is given his first Pokémon by Professor Oak and asked to catch and train all 151 Pokémon to become a Pokémon Master. You must train your monster to fight and then try to outwit the wild Pokémon hiding in long grass and caves. AS the monsters grow they evolve and gain new abilities to make them stronger. Beating the Gym Leaders will earn you badges and when you have all eight pinned to your chest you can take on the Elite Four in the ultimate battle. A massive game that will take over your life, you gotta catch 'em all!





Pokémon Stadium

The first N64 Pokémon game has just been released and comes with a new attachment to connect the console to your Game Boy cartridge. The Transfer Pak enables you to upload your very own captured and trained Pokémon from Red or Blue and battle them in full 3-D on the N64. There are a wide range of cups and challenges to complete and when you are ready you can take on the Gym Leaders to find the secret path to the Elite Four. There are nine fun mini-games featuring the more famous Pokémon and you can even win a few rare Pokémon to transfer back to your Game Boy cartridge.

Forthcoming Games

Pokémon Yellow

This game for the Game Boy emerged after the success of the Pokémon cartoon series and features the electric mouse Pokémon Pikachu. The game is similar to Pokémon Red and Blue only you will receive Pikachu as your very first Pokémon and he will follow you around all the time like the cartoon. You will still need to trade to catch them all but other than that it is almost the same game.

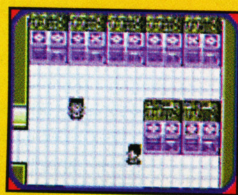
Pokémon Pinball



The pinball Pokémon game for Game Boy has a built in rumble pak for added feed back whilst playing. There are two different pinball tables to choose from, both Red and Blue, and all 151 monsters are available for you to catch. By hitting the fast moving Pokéball around the table and hitting the right targets you'll get a chance to capture and train all the cute little monsters with the ultimate challenge to try to catch 'em all!



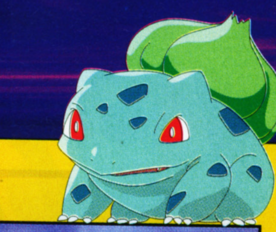




Pokémon Trading Card Game

The Trading Card game developed by Wizards of the Coasts is extremely popular and has been transported to the Game Boy Color. The game requires you to visit different areas and play cards against a number of different opponents. You can find, trade and win cards and you must try to collect all the cards. The game comes with a unique Promo card for collectors and is sure to be a big hit.







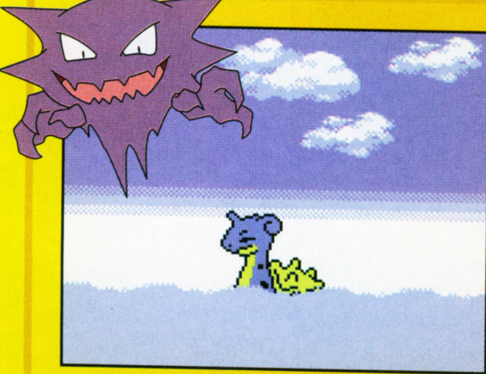
Pokémon Snap

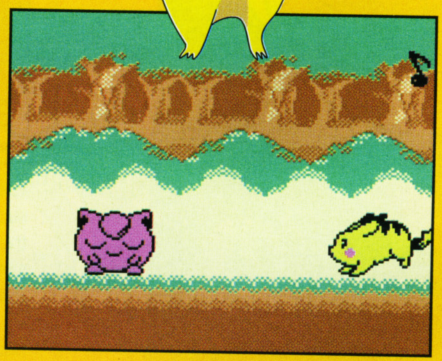
The second Pokémon game for the N64 will be Pokémon Snap which mixes Pokémon and amateur photography. Given a camera by Professor Oak you must travel the Pokéworld taking photos of wild Pokémon in their natural habitats. Points are scored for the positioning of the Pokémon on the screen and whether the little critter is doing something unique or special. Not all of the monsters appear along this journey but you'll still be very snap happy.



Hey You Pikachu

Still in development this amazing title comes complete with a microphone and headphones and allows you to converse with Pikachu on the N64. The game is expected to appear at E3 so watch out for more details coming soon.

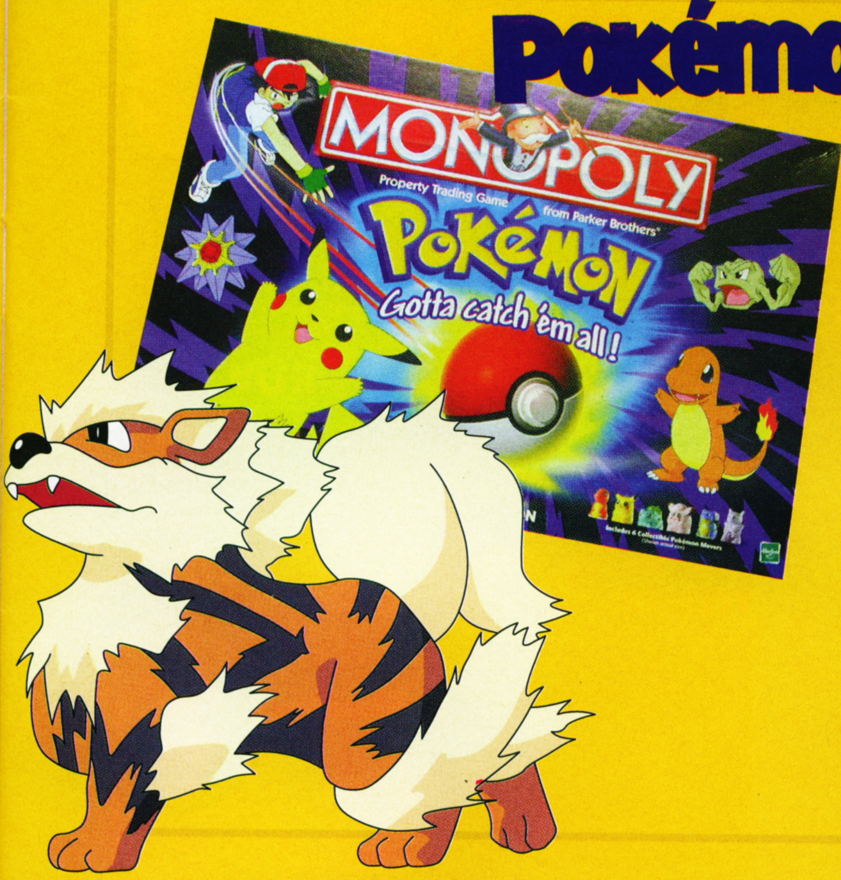




The latest Game Boy Pokémon titles have been a big success in Japan and features many changes. More Pokémon have been added to take the number to 252 and the game is now in full colour. Also for the first time on Game Boy Color this title I played in real time! At the start of the game you must input the time and ten you will only be able to capture nocturnal Pokémon at night. This game won't be available in the UK until 2001, but looks fantastic and will be incredibly popular.

Pokémon Gold and Silver

Pokémon Monopoly



Pikachu and friends have even taken to Monopoly and you must wnader around the board purchasing monsters and building houses on them to charge your friends rent. The game is essentially the same, but includes a few nice little touches like "Teleport directly to Go." The game is available for £29.99 and should be in most good toy shops.



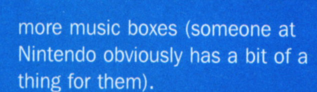


How much?	£24.99
From who?	Nintendo
Whenz it out?	Out now!
Kind of Game?	Platform



QUICK TIP!
If you're ever stuck for what to do next then go and visit the hidden figure in the Temple. Another good tactic is to visit every stage during the day and then return at night to see what has changed!

Wario Land 3



Reviewed by ROY

It's third time around for evil old Wario... and he's never looked better!

Nintendo seems to have a rather clever knack of turning its characters into almost household names... after all, who hasn't heard of Mario? Now Mario's arch-nemesis Wario looks to be on the road to fame too in this, his third title for the Game Boy Color.

Wario with a 'W'!

Wario Land and *Wario Land 2* were both great games which showed that regardless of how lousy Nintendo seems to be at marketing its products, the folk there certainly makes some cracking games! It would be easy for them to just sit back and rest on their laurels after the last two Wario titles but thankfully, they haven't and *Wario Land 3* is bigger, better and even madder than the previous two!

After experiencing a little plane trouble, Wario ends up crash-landing in a mysterious jungle, (crash investigators later put the accident down to 'pilot error'). After wandering around for 'the rest of the afternoon', according to the manual – which translates to roughly two seconds of game time – our moustachioed maniac uncovers a dark cave in which he finds a strange musical box. Being the evil fellow that he obviously is, Wario tries to nick the music box and as a result is magically trapped inside it. Here he meets a strange figure who offers to set Wario free if he'll explore the lands inside the box and recover... er, more music boxes (someone at Nintendo obviously has a bit of a thing for them).



Like Mario, but yellow!

This rather bizarre plot sets the scene for an absolutely humungous 2-D platform adventure with more visual gags than a Looney Tunes cartoon. Wario himself is a very versatile chap who can perform all sorts of different moves, although for some of his abilities he requires a specific object or power that you first have to find. Gameplay is based around a central map screen that you can return to at any time and as you conquer the various levels, new locations open up.

The game has clearly been designed to last a long time – it is absolutely huge, and every level has sections and areas which can only be reached once Wario has gained the use of a specific ability. This means that you must constantly return to places you've already been if you hope to ever finish the game. On top of that, each level can be visited both in the daytime and at night and the two timescales give a totally different appearance to the



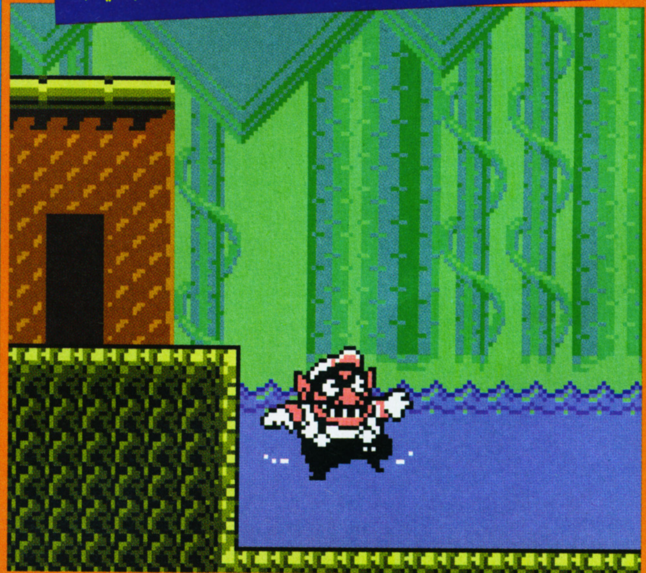
2nd Opinion!

This one's a biggy!

This game is so big that it'll keep you going for absolutely ages, but the modular composition of the levels coupled with the autosave feature means that it's still a great game for picking up and playing when you've only got a few minutes to spare – which is what the Game Boy Color is all about!
Jem

The Temple

"This is what the Game Boy Color is all about!"

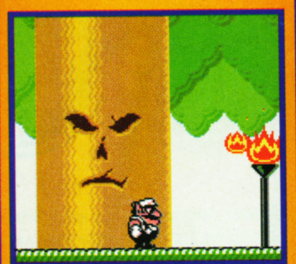


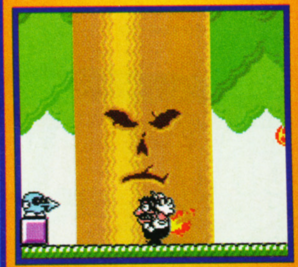
It's inevitable that someone with Wario's girth will float fairly well. However, he can't swim without flippers...


The bloke with the pointy nose is actually a traffic warden! Okay, just kidding, he's nicer than that!

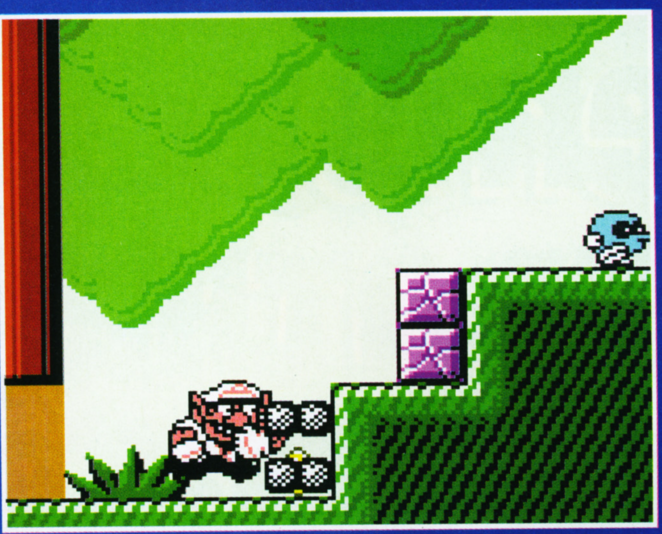
FLAMIN' 'ELL!

Wario is pretty much indestructible (so there are benefits to being evil!) This means that things that would harm other characters don't actually hurt him and can even be used to his advantage.


If Wario's not careful near a burning flame then something rather amusing happens...

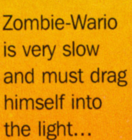
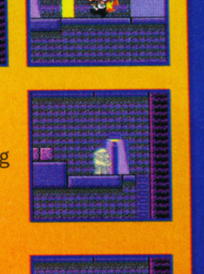

...his butt catches fire and he starts running madly around the level like... well, like his butt was on fire!


Painful as it may look, this can be turned to your advantage if you can get Wario to certain blocks before he burns up. Just watch him go!

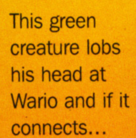

If there's ever a problem that can't be overcome peacefully, try putting your shoulder into it! Go on Wario – heave!



When you enter certain levels at night, the creatures that you find within are decidedly different to those that hang around during the sun-lit hours...

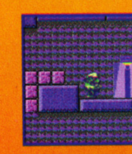
This green creature lobs his head at Wario and if it connects...



Zombie-Wario is very slow and must drag himself into the light...



...then Wario is transformed into a mouldering zombie!



...at which point he becomes his normal evil self again!




This area can only be reached if Wario sets himself on fire! Don't try that at home kids...



stages, with some very different enemies too.

Like the *Wario Land* games that have come before it, the key to finishing *Wario Land 3* is in mastering the fat fellow's various powers. These range from being frozen in ice, through turning into a big ball of string to becoming a vampire with the power to transform into a bat. Because Wario can't actually be killed there's a lot less pressure on the gamer and this means they can relax, explore the levels and experiment with the various effects that different enemies and natural hazards have on Wario – many of them with hilarious results. Great stuff!

ROY







ninfo!	
How much?	£24.99
From who?	Acclaim
Whenz it out?	Out now
Kind of Game?	Racing



QUICK TIP!
Make sure you don't keep your foot on the accelerator all the time – you'll end up in the side barriers! Also, don't brake over the jumps 'cos you'll fall off your bike if you do!

Reviewed by alex

Jeremy McGrath Supercross

It's time to take to the dirt track – hold on tight!

"There's no denying that there's a fair amount of fun to be had bombing around on motorbikes!"

With Jeremy McGrath licensing his name out to every games platform going, it comes as no surprise to see him popping up on the Game Boy Color. It might not have the punch of the N64 or even the Dreamcast, but our favourite hand-held can certainly throw out a tidy little game!

Take a Bike

Going from the top, this game is certainly not short of options. There's an Arcade mode for those who just fancy a quick spin and the chance to show-off to the ladies, as well as a Season mode for those who prefer to take their biking a little more seriously. In each mode there's an impressive amount of options and courses to race around too, so you're going to be kept busy for a little while at least.

Season mode has three Championship levels to race at – 80cc for beginners, 125cc for intermediates and 250cc for those who think they're hard enough – with three seasons to get through in each. The catch? Well you've got to unlock them by finishing first in each of the preceding seasons. Don't worry though, 'cos it's not too hard (well, not in 80cc), it just takes a bit of skill here and there, as well as the odd dare-devil overtaking manoeuvre.

Within every season you must compete in four races set over various landscapes, each of which hold their own challenges. The aim is (obviously) to finish as high as possible so that you can top the leader board and thus get clearance for the next season.

Simply Super

Before you can embark on your chosen race you must choose which of the six bikers you want to ride along with. However, even though each rider has different attributes (speed, acceleration) they're hardly noticeable as you're whizzing around the courses like a bat out of hell. Not that it matters much – as soon as you've straddled a bike and started racing everything else is blown away in the wind because, quite simply, this is great fun to play.

With five other riders on the track you're going to have to assert your dominance with a little bit of shoulder barging before pulling hard on the accelerator and vanishing off into the distance, leaving nothing but dust and petrol fumes. The control is easy to pick up, so it shouldn't take long before you're being crowned king of the Supercross and spraying the champagne around.

Jeremy McGrath Supercross might not be the best-sounding or even best-looking Game Boy Color racing game out there, but there's no denying that there's a fair amount of fun to be had bombing around on motorbikes, and the fact that they're only tiny shouldn't matter a jot.

alex



2nd Opinion!

MOTORBIKE MAYHEM

What can I say but fantastic! Simple it may be, but this is a bloomin' marvelous game which harks back to the days of the Spectrum 48k and the Codemasters series of 'Simulator' titles which were incredibly good fun. If you've got a Game Boy Color and fancy a fun-filled trip down memory lane then take this one for a spin!

ROY

The Runners & Riders

As well as the undisputed king of the Supercross, Jeremy McGrath, there are five other bikers for you to ride with. There's Kevin Windham, Greg Albertyn, Jimmy Button, John Dowd and Travis Pastrana, all of whom have different strengths and weaknesses.





Make sure you stay on the track or you'll going flying head over heels, which won't do your race time any good... or your head!



TOTAL GAME BOY COLOR Test your Strength!

GRAPHICS! Polygon-punching bikes! ★★★★

SOUND! Is that really an engine? ★★★★

PLAYABILITY! Petrol-fuelled gaming fun. ★★★★

LASTABILITY! Plenty of tracks and bikes ★★★★

OVERALL! 71%

He-man! Butch! Weakling! Wimp!

IT'S NOT QUITE SUPER BUT IT'S NOT BAD!

~~PC~~ Petz!



Play Items Include:

- Flea Spray, Brush, Water Bowl, Food Bowl, Scratching Post, Bottle, Pillow, Spray Bottle, Ball of Yarn, Fish & Bone Treatz, Stick & Rubber Bone.
- ***Toyz Include:*** Catnip Plant, Jingle Ball, Flying Disk, Ball, Tug Toy, Cat Dancer, Teddy Bear and Mouse.
- ***Trade Toyz & Petz:*** Catz and Dogz owners can trade Petz and Toyz with each other!
- ***Special Bonus Toyz & Petz***

Catz & Dogz Now On Game Boy Color



Brighton Road, Crawley, West Sussex, RH11 9BP.
mattelinteractive.co.uk



NINFO!



How much?	£24.99
From who?	Ubi Soft
Whenz it out?	Out now
Kind of Game?	Platform



QUICK TIP!

Ed needs to get past the metal-headed ducks in order to get started. Don't try to jump over them though – it's way too tricky! Just press Down and Ed will swim underneath them!

Tonic Trouble

Tiny Ed the alien is going to beef up!

Reviewed by Nerys

Ed is a tiny, weedy looking extra-terrestrial who has had a bit of an accident. While cleaning his spaceship, he threw out a can of his special tonic. Oops! The thing fell straight to earth and into the hands of the Evil Grogh. He's used it to turn all the animals and vegetables into his evil minions and is now the vile, beardy ruler of the world.

Save the day!

Only Ed can save them! He has to rescue the Doc, who is the only person who can reverse the effect of the tonic. He's been imprisoned by his own robots and Ed needs to collect enough keys to unlock the doors and release him.

Ed has to trek through three danger-filled worlds to get to the Doc, collecting loads of pick-ups on the way round and running into plenty of trouble. There are rivers of lava, violent vegetables and poisonous gasses to get around before he reaches the end, so little Ed's got a pretty tough time ahead of him! Luckily for him, he's got Agent XYZ popping up to give him some handy tips that will help him out with his quest.

Ready Eddie!

Tonic Trouble is a cheery, chirpy little game with top, bright graphics and some nasty-looking enemies to waiting to be defeated. Each level is packed full of quirky platform action and the missions have plenty of items to collect, barriers to get over and enemies to avoid. The graphics are really colourful and that cheeky little Eddie can cheer you up with his chirpy grin any day!

Nerys



'a cheery, chirpy little game with top, bright graphics'



Uh-oh! Little Ed doesn't like lava much – in fact, he's dead! That'll teach him!



Ed has to jump over, or swim under, these metal-headed ducks. Or he's dead again!



There are three doors to choose from at the start. Only the swirly doors are open!



2nd Opinion!

U R in trouble!

Or you will be in trouble if you start playing this game because it's so addictive! *Tonic Trouble* has a similar graphic style to Ubi Soft's other Game Boy marvel, *Rayman*, with bright, colourful sprites, gorgeous backgrounds and lots of animation. The game boils down to being another platform romp, but if you thrive on this kind of thing, you're going to love *Tonic Trouble*!

Nick

Tonic Transformations!

If little, weedy Ed gets his hands on that Tonic... well, just look at the transformation that takes place!



Total GC Game Boy Color — Test your strength!

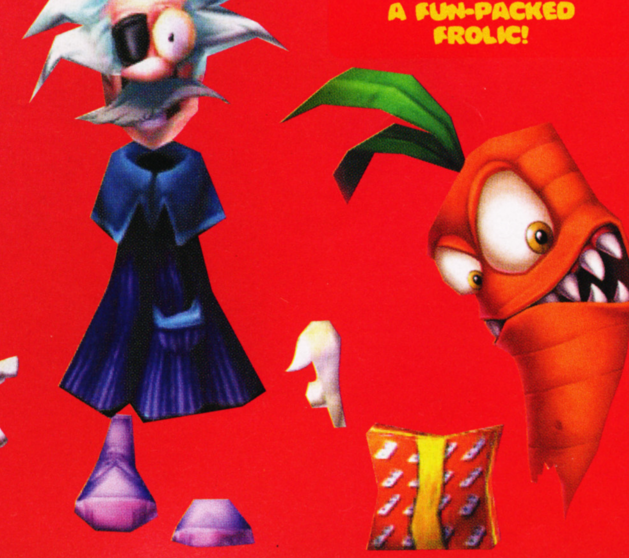
The Great GameBoy Color Test-o-meter!

Graphics!	Bright and colourful	★★★★☆
Sound!	Delightful little ditties	★★★☆☆
Playability!	Plenty of variety and simple fun	★★★★☆
Lastability!	Good enough to stick with!	★★★☆☆

He-man! · Butch! · Weakling! · Wimp!

Overall! 88%

A fun-packed frolic!




TOTAL
GAME BOY
POSTER COLOR

TOTAL GAME BOY POSTER COLOR


TOTAL
GAME BOY
POSTER COLOR

NINFO!



How much?	£24.99
From who?	Sunsoft
Whenz it out?	Out now!
Kind of Game?	Platform



QUICK TIP!

On most of the levels you have plenty of thinking time. Make use of this to take careful aim with your 'smoke bombs' and remove any hazards that you can. Do this and you'll be laughing!

DAFFY DUCK: FOWL PLAY

THE DEVILISH DAFFY DUCK IS BACK AND HE AIN'T TAKING NO SPIT FROM ANYONE!

Reviewed by ROY

"Daffy's biggest asset is his weapon!"

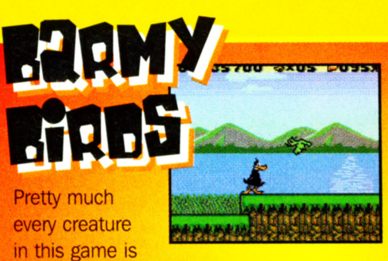
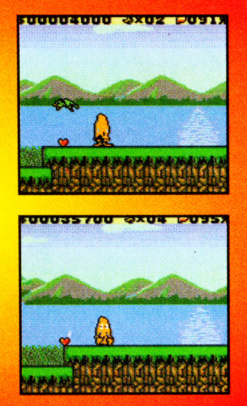
Daffy Duck is easily one of the best Looney Tunes characters and he's starred in a variety of different games over the years. This latest outing on the Game Boy Color looks at first to be a fairly standard platform title but when you get into it, you'll find it's got quite a bit more depth!

Okay, let's not too carried away… we're not talking a game as involving as say *Wario Land 3*, but we are nevertheless talking pretty darn good fun all the same. The plot is fairly simple, as you'd expect from a game based on a cartoon – Bugs Bunny has challenged Daffy to a treasure hunt and Daffy, with his love of all things cash, has readily agreed. Cue a madcap jaunt through six hazardous levels all packed with colourful characters who are out to make sure that Daffy doesn't get to that treasure!

DUCK!

The format of the game is a 2-D platform set-up – at least to begin with – and the first level finds Daffy moving from left to right over a

BARMY BIRDS

Pretty much every creature in this game is out for Daffy's blood! One of the grossest examples of toon terrorism is this bird who, as he flies over the top of our brave duck, deposits something really grim onto his head! We're hoping it's an egg, but it's difficult to be sure! Those darned birds – they get you every time!

fairly flat landscape. As he wanders along, various 'toon chaps try to stop him, including unfriendly birds, egg-laying chickens, 'real' police dogs and of course, Bugs Bunny himself. Some of the enemies that Daffy encounters simply whack him if he gets too close while others lob projectiles – it's up to you to figure out the best way of tackling each of them.

BOMB!

Daffy's biggest asset is his weapon (oo-er). Now the manual for the game refers to this as a 'smoke bomb' that apparently covers his opponents with soot. However, from the look of the device, it's actually a stick of dynamite, which makes much more sense – who tries to blow bad guys up with smoke bombs? The reason for this somewhat confusing labelling is probably that some rather nervous executive was worried about the impact in today's insanely politically correct society of having a duck running around lobbing dynamite, which is daft – this is cartoon violence for goodness sake!

Er... anyway, Daffy must use these 'smoke bombs' to take care of the variety of enemies that he encounters on each level and must also avoid the range of cartoon-esque hazards that Bugs has scattered around all over the place. These include classic comedy props like the discarded mousetrap and the rake left on the ground, just waiting for someone to step on it.

Daffy also has to contend with hazards such as naturally flaming geysers, which can seriously singe his feathers. If he gets caught, he promptly runs off like an Olympic sprinter until his burning butt finally cools off!

While *Daffy Duck* is a fairly linear game, it's extremely entertaining, not least because of the excellent Warner Brothers-style animations on Daffy and the various other characters in the game.
ROY




OPEN WIDE...

Daffy's a versatile fellow and no mistake! Although he's a skinny chap (even for a duck) he can nevertheless consume foodstuffs that a lesser cartoon character might balk at. Check out how he handles these cherries...







Out for the count! Daffy can take only so much abuse – too much and he keels over!



Nice scenery! Daffy's far too busy hunting for treasure to notice it though!

HIDDEN TREASURE!

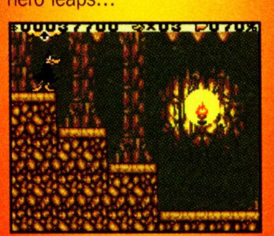
Bugs Bunny obviously isn't quite as wily as he used to be because his treasure isn't actually that well hidden...



Daffy, being the bright duck that he is, spots a suspicious-looking hole in the ground.



With nary a thought for what might be down there, a quick tap on the D-pad and our hero leaps...



...and dives straight into the hole to emerge in a spooky underground cavern, at the far right of which he'll find some treasure!



I'M DAFFY ENOUGH!

Hmm, not a bad game. Each of the levels has its own quirks and variations on the platform formula and this is enough to keep things interesting. The only real disappointment is the lack of a save option – it's got a password system instead that seems to work well, but who wants to have to remember them?
KAREN





NINFO!

How much?	£24.99
From who?	Infogrames
Whenz it out?	Out now!
Kind of Game?	Platform



QUICK TIP!

Always slow down when you're near the end of a stage. You never know what could be coming next – you might be about to meet the jaws of an angry enemy or fall into the sea!

Speedy Gonzales: Aztec Adventure

THE FASTEST MOUSE IN ME-HICO ZIPS INTO VIEW!

It's been a while since we've heard anything from Speedy Gonzales but he's returned to the Game Boy in fine form, and now more colourful than ever! The action in *Aztec Adventure* remains platform-based, but you'll notice that the nippy mouse has a problem, and it's got nothing to do with him moving too fast or wanting cheese!

HARD CHEESE

All the mice in Mexico have vanished and it's up to the famous little rodent to travel at the speed of light and snap the little cheese-munchers up. It's not that easy either, as there are six levels spilt into three stages each.

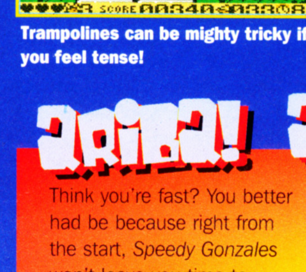
This means that the *Sonic the Hedgehog*-style action is broken up into different skills. You'll need to perfect some pole-hopping on springboards, test your all-out running speed while leaping enemies and you'll also end up completely underwater in Water Country.

COTTAGE CHEESE

The levels use the usual fire, water and wind themes that you expect to see in this type of game, but the graphics and the actual speed of play make Speedy a good bet for the more hardcore gamer – that is, the kind of person who cracked the Mario and Wario Land games with ease.

If you're a stranger to platform games, this might be that little bit too difficult, but as an entertaining title for the Game Boy expert, it will be great fun trying to find Sylvester and rescue the missing mice. Just don't mention Sonic the Hedgehog because – "Ariba! Ariba!" – Speedy is even faster!

RICH

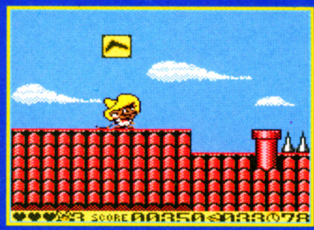


Trampolines can be mighty tricky if you feel tense!

Power-ups such as boomerangs can be collected along the way.

ARIBA! ARIBA!

Think you're fast? You better had be because right from the start, *Speedy Gonzales* won't leave you time to breathe! Be prepared to hurtle around the levels at silly speeds – keeping up with this energetic little mouse is a tough task!







2ND OPINION!

ZIPPY SPINNY!

Rich couldn't have put it better – this game is basically *Sonic the Hedgehog* but with mice and cheese instead of flea-bitten hedgehogs and rings. It's pretty cool too, and one of the best-looking Looney Tunes games to appear on the GBC. With lots of levels, plenty of variety and some of the world's favourite characters, this game is an absolute must!

JEM







How much?	£24.99
From who?	Take 2
Whenz it out?	Out now!
Kind of Game?	Platform



QUICK TIP!
Like the videogames of olden times, this game requires you to watch the patterns of the monsters and time your jumps to the split-second. You can't just run in and hope for the best with this game!

Jim Henson's Muppets

'Not quite a mop and not quite a puppet' (Homer Simpson)



Reviewed by **Roy**

Ladies and gentlemen... it's the Muppet Show! Yaaaaaaaaaaay!

It's time to play the music, it's time to light the lights! Ah, The Muppets... 'not quite a Mop and not quite a Puppet' (Homer Simpson). They can currently be seen appearing in a rather spiffy PlayStation game, but the question, of course, is what's the Game Boy Color title like... er, so we'll get on with it!

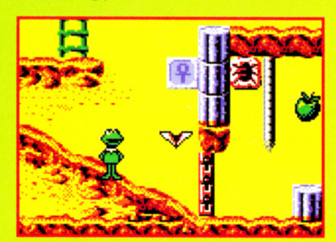
The Muppets is a rather curious game. To start with, there's a rather big disappointment – where's The Muppet Show theme tune? The Game Boy Color would certainly be up to it as far as sound capability goes – maybe The Jim Henson company wanted more money for it or something?

Find the Muppet!

Anyway, the story goes like this: The Muppet Show is about to begin but there's one small problem – most of the stars of the show have vanished, lost in time thanks to a Bunsen and Beaker experiment gone awry. Now it's up to Kermit and Animal (the only two major Muppets left) to track down and rescue their pals in time for the big show!

Level pegging!

The gameplay takes place over six levels, three of which can be accessed by Animal and three by Kermit. The two Muppets also have slightly different abilities, so you need to learn how each of them works. Basically, the game is a simple platformer. It would be easy to criticise because of this but if you give it a chance, it starts to get surprisingly addictive.



Kermit has a paper plane as his weapon but the ammo needs to be continually replenished.

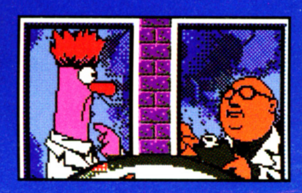
The reason for this is that it's basically a more colourful version of the classic 8-bit computer game *Jet Set Willy* (though the original is still the best). All the creatures on each level have patterns and you need to study them and then time your move past them. It's not flashy, there aren't any fantastic surprises, but this format still works.
Roy

The supporting cast...

Although the two main characters are Kermit and Animal, you also get other well-known Muppets popping up from time to time...



These guys are the two grumpy old men who sat in the box in the old TV series. In the new one, they watch the show from their home. They give hints... sort of!



Bunsen and Beaker are basically the cause of all your troubles. Of course, the other Muppets were daft enough to walk into their time machine, so it's their own silly fault!





Although the game is 2-D, doors in the background can be entered to access other parts of the levels.



This is the time machine by which Animal and Kermit hope to rescue their friends.



2nd Opinion!

Soft 'n' furry!

I agree with Roy when he says that *The Muppets* is a return to an old format of game – and it has been done so much better in the past. That's not to say that *The Muppets* isn't worth a look. The graphics are colourful, the game is really well presented and it has lots of neat touches, like the old men chattering along at the start of levels. Worth a look!
Nick





NINFO!

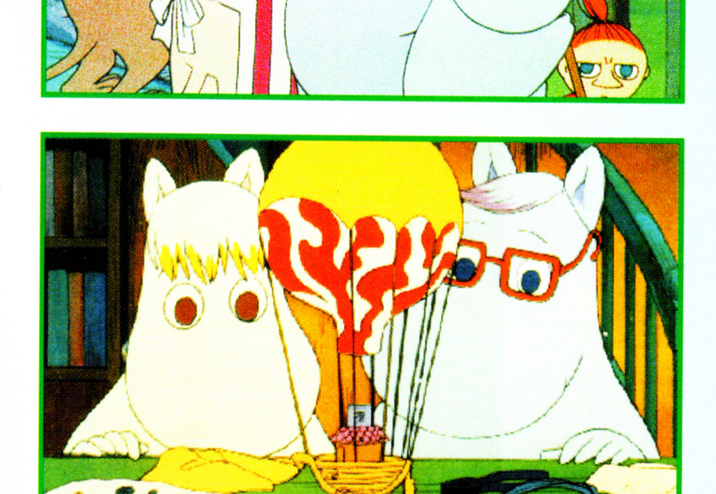
How much?	£24.99
From who?	Sunsoft
Whenz it out?	July
Kind of Game?	Adventure



QUICK TIP!

The different fruits Moomintroll collects all have different effects on him. Some simply replace lost energy, but others, like the lemon, allow him to run faster than Linford Christy!

Moomin's Tale



Reviewed by Simon

Brace yourself, the Moomin posse are in town!

Remember the Moomins TV show? Anyone who's getting on a bit will! *Moomin's Tale* is loads more exciting than that soppy cartoon and will appeal to all you crazy platforming fans out there. The story line sees the hippo-like Moomintroll taking part in a whole lorry-load of different adventures. One minute he's trying to find medicine for a sick friend, the next he's investigating a mysterious red light on top of a mountain!

Hippo

Each mission is broken up into separate sub-levels, with a special mini-game at the end of every stage. The main part of the action is platform-based, but there's enough extra bits and bobs to keep you from getting bored. For example, at the end of one level you have to race up a huge tree by frantically bashing the buttons *Track & Field*-style! Other parts see you roaming round maze-like pathways in search of hidden items. Some of these sections are a top laugh and provide a refreshing break from the main platforming action.

The controls are excellent and allow you to run about and bounce on the bad guys' heads in true *Mario* fashion! You can also collect secret items, which provide Moomintroll with lovely energy-restoring fruits!

Flippo

Graphically, the game is pretty cool. Moomintroll and the other characters are big, colourful and really well animated. It's like being in control of a cartoon! The music is also groovy and before long you'll be humming along to all the catchy little tunes. Overall, this is a top notch slice of platforming action. Don't be put off by the cute graphics – this one rocks!
Simon

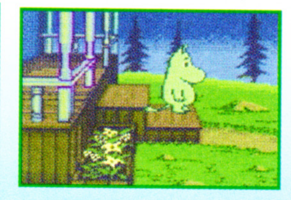


If you can manage to stop yourself from bringing up the contents of your stomach, you'll have a real laugh!



Up hill and down dale, Moomintroll's adventures take him all over the shop!

Boulder Bash!



If you thought Moomintroll was a big girl's blouse then think again buster! One of the mini-games that crops up sees him running away from a massive rolling boulder. Our intrepid Moomin must leg it away from it before he gets flattened like a pancake! Eat your heart out Indiana Jones!



2nd Opinion!

Childhood Memories

Aww... I remember the Moomins. It was one of those cartoons that you never really understood, but were always glued to as a kid – and when I was a kid (that's a long time ago now) there were lots of cartoons like that. I suppose in a strange way the Moomins were the equivalent of today's Pokémon – but you didn't have to catch them all!
Nick



Graphics! Like being in a cartoon! ★★★★

Sound! Tons of groovy little ditties ★★★★

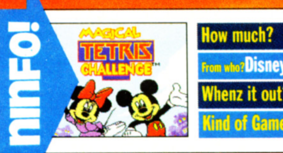
Playability! Loads to do and see! ★★★★

Lastability! Plenty of cool mini-games! ★★★

Overall! 82%

An excellent little platforming romp!

ninfo!





How much?	£29.99
From who?	Disney Interactive
Whenz it out?	Out now
Kind of Game?	Puzzle



QUICK TIP!

To get the most points, you need to try to get four lines at a time. Make sure you don't overstretch yourself, though, or you might hit the top. If you need to get the most lines, go for one at a time.

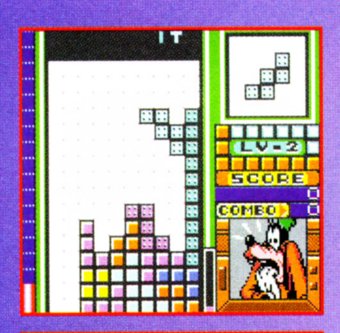
Magical Tetris Challenge

Reviewed by mike



"All new pieces to play with and a quest-style adventure game to spice things up!"

It's Tetris – but not as we know it!



Ready...Set...Go!

Ever heard the saying 'if it ain't broke don't fix it'? Well *Magical Tetris Challenge* takes one of the greatest games of all time and tries to improve on it. To some extent, this game does make for more fun than the classic Russian original as you have some all-new pieces to play with and a quest adventure-style game to spice up the gameplay.

From Russia_

Where this cart really does drop like a brick, though, is with the actual game itself. The blocks don't fall or handle anywhere near as smoothly as the original *Tetris*, and it's not as if we're exactly talking rocket science here! This makes speedy play near the top of the rack a hell of a lot more frantic than it should be, but if you can forgive this there is a good name to be found underneath the rubble.

_With Love!

The new *Magical Tetris* bricks on their own make a familiar game seem new again. The first time you see the new M, T or other new shapes you will find yourself panicking, unsure of what to do or where to put them! The Quest game admirably attempts to throw a story line in between a variety of Tetris battles where the idea is to complete set challenges by Disney characters and collect coins. If you've already got the original Tetris it's not really worth picking this up unless you're a huge puzzle fan. On the other hand, if you don't have a *Tetris* game yet then pick this up – you won't be disappointed.

mike



2nd Opinion!

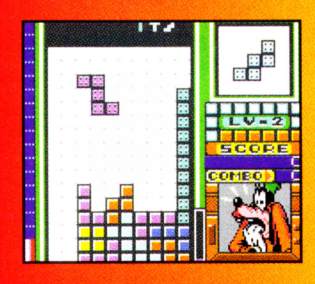
It's flippin' frantic!

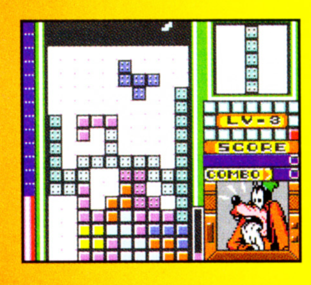
Tetris was the first game to ever be packed in with the Game Boy, many many years ago, and it's good to see that it can still cut the mustard today, with so many other puzzlers around! If you've never managed to get yourself a copy of this timeless classic, *Magical Tetris Challenge* is perfect, combining the classic gameplay with a bunch of Disney characters! You'll certainly have a job putting it down! Great stuff!

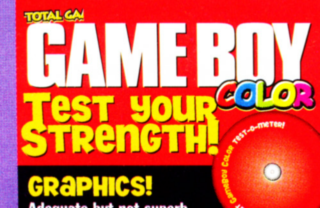
nick

Hang on a minute!

One of the best things about this game is the collection of new pieces that you get to play with. Check out the ones below for some bizarre examples! They can be hard to get your head around at first as you can see from the picture on the right! However, when you do get used to them there are loads more opportunities to make four line strikes and rack up some high scores!







Graphics! Adequate but not superb ★★★

Sound! Annoying at the best of times ★★

Playability! Retains the classic gameplay ★★★★★

Lastability! Fun to play but it's only Tetris ★★★★

He-man! Butch! Weakling! Wimp!

Overall! 81%

Some nice new features



How much?	£24.99
From who?	Mattel
Whenz it out?	Out now
Kind of Game?	Virtual Pet



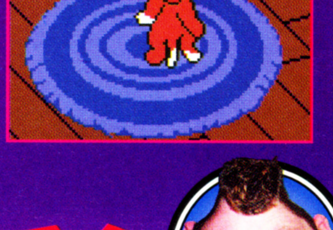
QUICK TIP!
One of the novel features is that you can trade pets with your pals. If you want to get your hands on your friends' well-trained pooch, just line up the two Game Boys' infrareds and hit A to connect them.

Catz / Dogz



Your Virtual Petz Palz

Take cover... it's raining cats and dogs on the Game Boy Color!





Owning a pet can be an expensive business, by all accounts. What with all those vets bills and cans of Pedigree Chum, the costs of having your own furry little friend soon mount up. One way of overcoming this, however, is to adopt yourself a virtual pet – no maintenance costs, just a loving little pal to carry around in your pocket...

Watch out for fleas!

But hang on – something's not right here! These little critters come at about £25 a throw. And just what do you get for your cash? A collection of admittedly cute little creatures that you can love and care for, but ones that you don't even get to have a real-life wet-nose moment with. So the question is – is it worth it?

For those who enjoyed the charms of Tamagotchi pets, these two titles will hold plenty of appeal. You get to choose from one of three potential pets to start with, and there's a whole selection of items like food, treats and grooming tools, to play with. How hungry, well-groomed or affection-starved your little creature is can be observed in the Petz Status chart and as a loving owner, you can nurture your little Tiddles or Rover to your heart's content. And when you've primed them to perfection, retire them to get more breeds!

Pets don't win prizes!

However, anyone on the hunt for real entertainment should look elsewhere. These are virtual pets – you can play with them, you can feed them, you can even spray them with water, but they're a pretty expensive way of getting yourself a new friend. What IS cool is that you can trade toys and pets via your Game Boy's infrared, but you're going to have to find somebody else who's forked out for this costly caper first!

Karen

"As a loving owner, you can nurture your little Tiddles or Rover to your heart's content!"



2nd Opinion!

Sniffing bums!

Pets are amusing for one reason, and one reason only – their disgusting personal habits! Oh how I've laughed when two little dogs get all excited about each others rear end! Sadly, this essential element of pet life is missing from these games – and the graphics, sound and playability might as well be missing too! This game really isn't much cop!

Jem

It's a virtual pet shop!

Both games have shelves stacked with items to assist you in pampering, and punishing, your pet. These are almost identical, save for a few essential differences – little kitties get a scratching post to sharpen their claws, for example, whilst the puppies get a bone in their place!















Now are you sure you know what you're taking on? These virtual pets can be a real handful.



Aww, isn't he a cutie? The poor little thing must be thirsty.



TOTAL GA! GAME BOY COLOR Test your strength!

Graphics! Cute on occasions ★★★★

Sound! Plenty of plaintive whining! ★★★★

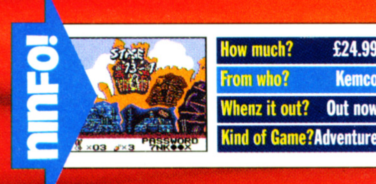
Playability! Go play with a real pet! ★★★★

Lastability! Nurture your pet to perfection ★★★★

He-man! / Butch! / Weakling! / Wimp!

Overall! 58%

A costly virtual friend!





QUICK TIP!

Avoid the open doors – they won't get you anywhere useful. You have already taken all that there is to be found inside when you previously entered the room so just ignore them!

Bugs Bunny in Crazy Castle 4

Crazy Castle's carrot-hunting bunny



Reviewed by Jo

Everyone's favourite rabbit is the star of this new game from Kemco. Bugs has found a mystical map and the over-confident rabbit is searching for his all-time favourite nosh – carrots! Our hero is looking around what he believes to be Carrot Castle but the 'C' on the map actually stands for 'Crazy' not 'Carrots' (wishful thinking on Bugs's part)! Instead, it appears to be full of doorways leading to treasure chests, which contain keys. Collect eight and you're through to the next level. Easy as that? Not quite!

Catch the rabbit!

It's rabbit season and the legendary hunter Elmer Fudd is out to get the bunny in question. As Bugs, if you so much as touch Elmer, or one of your other enemies, a life is lost. These villains securely guard doorways, which doesn't sound too terrible, but they come upon you when you're least expecting it. Add to this the fact that these characters can't be seen clearly on the Game Boy Color screen and you're in for one hare-raising (geddit?) time – the scenery camouflages them and you just keep bumping into your enemies unexpectedly.

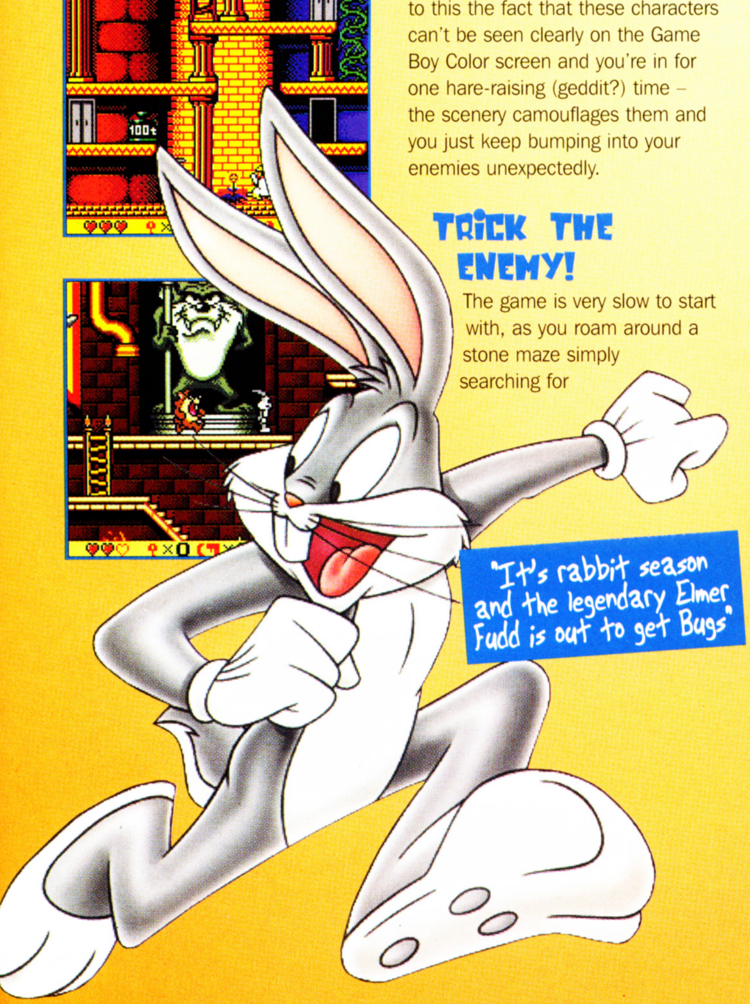
Trick the enemy!

The game is very slow to start with, as you roam around a stone maze simply searching for keys. There are few enemies at this stage, so the level is easy to complete, but laborious because it is difficult to remember where you have been before. You tend to tread the same ground over and over again. Having said that, it is only the first level and the game obviously gets more varied and interesting as you make your way through it.

Crazy Castle 4 consists of increasingly difficult versions of mazes, where the objective is to collect items which are going to make your life easier. To rid you of your enemies, various traps and obstacles can be used, such as a shield to protect you, a clock to freeze your rivals and a even a shoe, which enables you to whiz past the nasty characters.

If you're looking for a fairly easy game to complete, *Crazy Castle 4* could be the one. It is ideal for smaller people, who we're sure will get plenty of enjoyment out of fooling and outwitting well-known characters from the famous cartoons. If you're expecting simple fun with some challenge, this game is for you!

Jo



"It's rabbit season and the legendary Elmer Fudd is out to get Bugs"

Threats throughout Bugs' travels

During the cocky bunny's journey through the mazes you will come across all his old enemies. These include Daffy Duck, who roams the corridors searching for Bugs, Elmer Fudd who's waiting for the opportunity to shoot down the bunny, Yosemite Sam, who naturally is very aggressive in his hunt for the rabbit and Wile Coyote, who's as sneaky as ever.



2nd Opinion!

What's up doc?

There can't be anyone who doesn't instantly recognise Bugs Bunny! After Mickey Mouse, he's probably the most famous cartoon face in the world! This makes him a prime target for videogames, but sadly they're not always up to the quality of the cartoon capers he stars in! Although *Crazy Castle 4* is fun for a while, it doesn't have much longevity but if you're after a quick burst of gaming, give it a try.

Mike





ninfo!



How much?	£24.99
From who?	Nintendo
Whenz it out?	Out now
Kind of Game?	Collection



Reviewed by Karen

GameBoy Gallery 3

"The classic versions hold a certain novelty value!"

It's a rave from the grave!

Once upon a time, back in the early Eighties, kids with dodgy hair and skintight jeans strutted around with 'Game & Watch' consoles in their pockets. These consisted of a hand-held machine usually featuring one – that's right, just one – game. Fortunately for us, we get a little bit more choice these days when it comes to our portable gaming, but the classic titles that made up the Game & Watch collection still have tonnes of appeal for modern gamers.

Get retro

This top-value package, the third in the series, consists of five Game & Watch titles – Egg, Green House, Turtle Bridge, Mario Bros and Donkey Kong Jr. It offers you the opportunity to play in Classic mode, which is all retro, with very basic graphics and blippy sounds, or Modern mode, which contains updated versions of the games with modern features and plenty of extra gameplay.

Whilst the classic versions hold a certain novelty value in an old-school kind of way, the chances are it'll be the Modern mode that keeps you entertained in the long-term. From the panic-filled challenge of Egg to the cute platform action of Donkey Kong Jr, you'll find something here to tickle your fancy and the these little retro gems are so addictive, you're guaranteed to keep coming back for more!

Karen

Quick tip!

Keep popping in at the Gallery Corner for useful information on the games. The more points you earn, the more galleries you get, complete with hints and tips to help you raise your game!





Now who on earth let the Mario brothers in a cake factory?



ninfo!



How much?	£19.99
From who?	Red Orb Ent.
Whenz it out?	Out now
Kind of Game?	Shoot-'em-up



Wings Of Fury

Hum Dinger!

Take to the skies...

Reviewed by Mike

Those of you old enough will know *Wings Of Fury* as a classic game which first appeared ages ago on platforms as old as the Commodore 64 and beyond! Well it's true what people say – the old ones are still the best!

Plane or just plain?

This plane warfare sim is far from a perfect conversion but it's still intense fun to fly your plane out over the islands to battle the dastardly enemy. Best of all, in the heat of the battle, the camera still pulls back when you head for the clouds to give you a distant view of the action! When the camera is in close the animation on the plane is truly top notch. If you played this as a kid you're probably already at the shops buying it now but if not, give *Wings Of Fury* a chance – you just might like it!

Mike





Before you take off you can choose to have bombs, rockets or a torpedo. Bombs are the most handy!





As you try to wreak havoc on the enemy islands, gun turrets from below will open fire on you.

Quick tip!

It's better to fly over your targets first then go back and bomb them. If you try to hit them the first time round, odds are you might miss them and conserving ammo is essential.



ninfo!

How much?	£19.99
From who?	Activision
Whenz it out?	Out now
Kind of Game?	Sports



QUICK TIP!
Keep your eyes on the top of the screen when in Downhill Race mode to watch out for obstacles. If you concentrate too much on your skater and tricks you won't make first place.

Tony Hawk's Skateboarding

Reviewed by mike

It's time to skate or die!



If you've ever played the N64 version of *Tony Hawk's* you should recognise this ramp from the Skatepark in Chicago!

Scream for joy – the one and only Tony Hawk has finally turned tricks to the Game Boy Color. It may not be up to the standards of its bigger brother but it has a lot of fun trying! This pocket version of *Tony Hawk's Skateboarding* is split between two different games – the Half-pipe and the exciting Downhill courses. These can be tackled separately against a computer, a friend or, if you're up to it, in Tournament mode, which is tough to say the least.

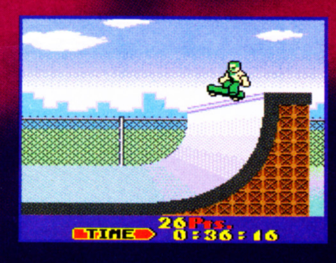
Ramp it up!

The ramp game is fairly repetitive as it involves nothing more than going from side to side on the screen performing tricks – the real fun lies is with the Downhill Racing mode. This fast and furious race through themed levels is a superb adrenaline rush! It's not just racing either, because whilst caning it down the obstacle-filled track, you can grind along rails and go for grabs off scattered ramps.

Trick or treat?

Unfortunately, it's with the tricks where this game bails out, because not only are there a limited variety of tricks on offer, but they can also break up the otherwise fluid gameplay. The reason? Well, when you pull a trick on the racing levels the game freezes to show you a still picture of your chosen character performing said trick. The pictures look good but animation would have been more suitable. Whatever you do, don't buy this game expecting a hand-held version of the PlayStation or N64 games. It's good for a laugh, but it's not a riot all the way.

mike



Grab some air!

If you pull some tricks in the Downhill Race section of Tony Hawk's, the game will freeze to show you your moment of glory. Better still, you get different pictures for each of the characters in the game.





2nd Opinion!

From side to side!

Errgh! This game makes me feel sick! The constant swinging from side to side as Tony does his stuff on the ramp is enough to make Captain Birdseye seasick! There's nothing too impressive about *Tony Hawk's Skateboarding* really. It looks like the software company had to produce a Game Boy version to complete the set, so they rushed this out.

Karen



"It may not be up to the standards of its bigger brother but it has a lot of fun trying!"



TOTAL GAME BOY COLOR – Test your strength!

Graphics! Some above-average graphics ★★★★★

Sound! Nothing anazing really ★★★★★

Playability! Great fun to play but can get dull ★★★★★

Lastability! Fun for short bursts ★★★★★

He-man! / Butch! / Weakling! / Wimp!

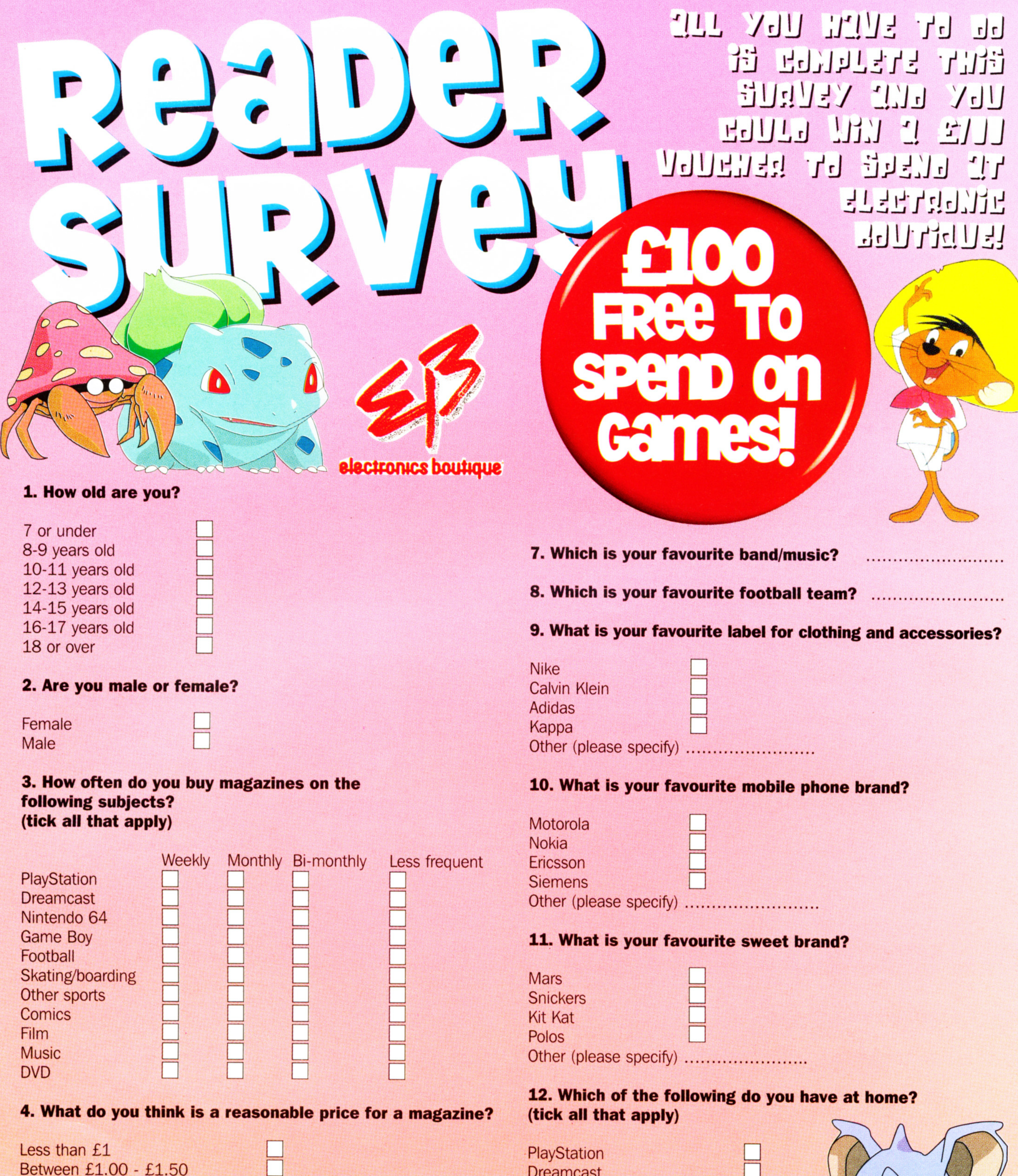
Overall! 64%

NOT BAD, BUT NOT A GREAT OLLIE FORWARD


40
COLOR
Scribblings!
YOUR LETTERS, RANTS AND DRAWINGS!
NOT MUCH ROOM THIS ISSUE FOR YOUR LETTERS, BUT THE POSTBAG HAS BEEN BULGING WITH PICTURES! CHECK OUT THIS ARTWORK SPECIAL, SHOWCASING THE TALENTS OF YOU LOT OUT THERE!
SEND YOUR LETTERS AND PICTURES TO...
SCRIBBLINGS,
TOTAL GAME BOY COLOR,
PARAGON PUBLISHING,
ST PETER'S ROAD,
BOURNEMOUTH,
BH1 2JS
GENGAR
Robert Beeton, Fairfield
PIKACHU
GOTTA CATCH EM ALL POKéMON
SIMPLY THE
Ben Chandler, Abingdon
POKéMON
Victoria & David Burston, Canno
Benjamin Godfery, Bridgewater
Hayley Goldthorpe, Livingston
GE
Bobby Jo Turton, Blacon
Lucas Tunnicliffe
Pokemon
PIKA
Anon
Benjamin Godfery, Bridgewater
Jonathon Sidebottom, Bradford

Reader Survey

All you have to do is complete this survey and you could win a £100 voucher to spend at Electronic Boutique!



1. How old are you?

- 7 or under ☐
- 8-9 years old ☐
- 10-11 years old ☐
- 12-13 years old ☐
- 14-15 years old ☐
- 16-17 years old ☐
- 18 or over ☐

2. Are you male or female?

- Female ☐
- Male ☐

3. How often do you buy magazines on the following subjects? (tick all that apply)

	Weekly	Monthly	Bi-monthly	Less frequent
PlayStation	☐	☐	☐	☐
Dreamcast	☐	☐	☐	☐
Nintendo 64	☐	☐	☐	☐
Game Boy	☐	☐	☐	☐
Football	☐	☐	☐	☐
Skating/boarding	☐	☐	☐	☐
Other sports	☐	☐	☐	☐
Comics	☐	☐	☐	☐
Film	☐	☐	☐	☐
Music	☐	☐	☐	☐
DVD	☐	☐	☐	☐

4. What do you think is a reasonable price for a magazine?

- Less than £1 ☐
- Between £1.00 - £1.50 ☐
- Between £1.50 - £2.00 ☐
- Between £2.00 - £2.50 ☐
- Between £2.50 - £3.00 ☐
- More than £3.00 ☐

5. What is your favourite TV programme? ....

6. Who is your favourite TV personality? ....

7. Which is your favourite band/music? ....

8. Which is your favourite football team? ....

9. What is your favourite label for clothing and accessories?

- Nike ☐
- Calvin Klein ☐
- Adidas ☐
- Kappa ☐
- Other (please specify) ....

10. What is your favourite mobile phone brand?

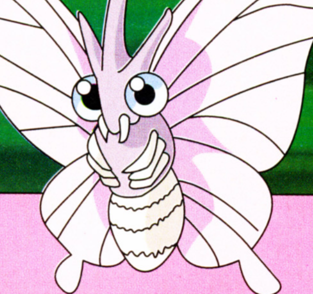
- Motorola ☐
- Nokia ☐
- Ericsson ☐
- Siemens ☐
- Other (please specify) ....

11. What is your favourite sweet brand?

- Mars ☐
- Snickers ☐
- Kit Kat ☐
- Polos ☐
- Other (please specify) ....

12. Which of the following do you have at home? (tick all that apply)

- PlayStation ☐
- Dreamcast ☐
- Nintendo 64 ☐
- Game Boy ☐
- Mobile phone ☐
- Skateboard/Inline skates ☐
- Mountain bike ☐
- Computer ☐
- DVD player ☐
- MiniDisc player ☐



13. If you don't have any of the above, which one would you want the most? (tick only one!)

- PlayStation ☐
- Dreamcast ☐
- Nintendo 64 ☐
- Mountain bike ☐
- Computer ☐
- DVD player ☐
- MiniDisc player ☐
- Game Boy ☐
- Mobile phone ☐
- Skateboard/Inline skates ☐

14. How much time per week do you spend on the following?

	Less than 1 hr	1-3 hrs	3-5 hrs	More than 5 hrs
Playing team sports	☐	☐	☐	☐
Skateboarding	☐	☐	☐	☐
Watching sports (on tv or live)	☐	☐	☐	☐
Playing computer games	☐	☐	☐	☐
Watching TV	☐	☐	☐	☐
Watching films	☐	☐	☐	☐
Listening to music	☐	☐	☐	☐
Reading books	☐	☐	☐	☐
Reading magazines	☐	☐	☐	☐
Shopping	☐	☐	☐	☐
Surfing the Internet	☐	☐	☐	☐
Going out	☐	☐	☐	☐

If you surf on the Internet, what do you look for?

- Music ☐
- Sports ☐
- Games ☐
- Homework help ☐
- Other (please specify) ....

How much money do you earn a week (either through allowance or jobs)?

- Less than £5 a week ☐
- £5 – £15 a week ☐
- £16 – £25 a week ☐
- £26 – £35 a week ☐
- More than £35 a week ☐

Name:..

Address:...

City:...

Post Code:..

Tel Number (incl area code): ....

Email: ....

Once you've answered all the questions, put this page in an envelope (no stamp necessary) and send it to:

Total Game Boy Color Reader Survey, Paragon Publishing, Freepost BH1255, Bournemouth BH1 2TA.

All entries must arrive by 10 June 2000.

☐ From time to time you may be sent news about exciting new products and opportunities that are of interest to you. If you do not wish to receive such information please tick this box.

HELP!

CHEATS, TIPS AND CODES FROM AROUND THE GAMING WORLD!

Send us your own cheats and we'll give you the credit... Help!, TOTAL GAME BOY COLOR, Paragon Publishing, Paragon House, St Peter's Road, Bournemouth BH1 2JS

KNOW YOUR PAD!

Here's where all those pesky buttons are...



D-PAD
This little plus sign lets you move up, down, left and right!

START
Pause your game or call up the Options screen!

B BUTTON
Most of the cheats are a combination...

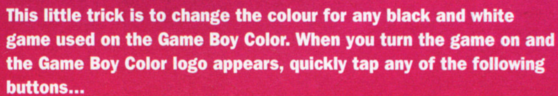
A BUTTON
...of the A and B buttons. Press them carefully!

SELECT
This button is often used for Options screens.

COLOUR CRAZY GAMES

NEAT TRICK!

This little trick is to change the colour for any black and white game used on the Game Boy Color. When you turn the game on and the Game Boy Color logo appears, quickly tap any of the following buttons...



↑, →, ↓ or ←.

Or hold B and press ↑, →, ↓ or ←.

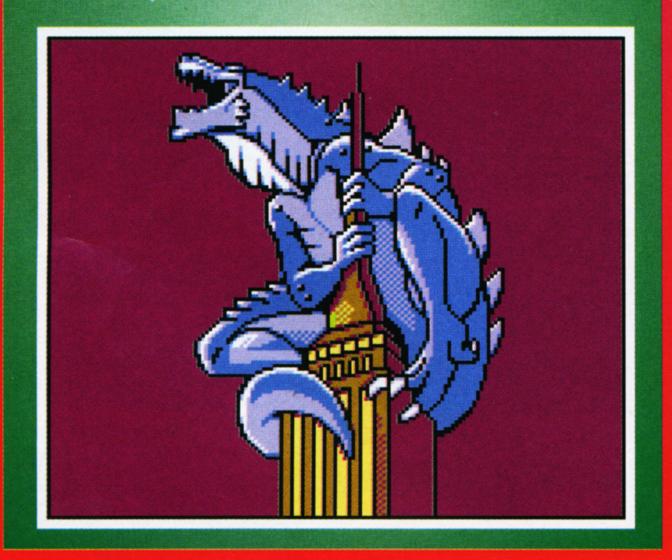
GODZILLA: THE SERIES

PASSWORDS

Level	Password
02	NCFRGJJBBK
03	DMTFLSBFQM
04	PKDJMPLNPS
05	KDQLHRNDCN
06	DQSPCFPFJR

SUPER-DOOPER PASSWORD

To start the last level with full power, use DMJMBJRFFR as your password.



GHOSTS 'N' GOBLINS

PASSWORDS

QUEST 1

Level 2	L, Heart, K, Heart, Heart, Heart, B, L
Level 3	Q, Zero, M, Heart, Heart, Heart, 1, H
Level 4	P, S, 5, Heart, 7, Heart, B, 4
Level 5	T, J, R, Heart, 7, Heart, 2, Heart
Level 6	J, J, T, Heart, Heart, 7, L
Final Boss	K, D, C, Heart, H, Heart, S, H

QUEST 2

Level 1	G, N, Heart, Heart, K, 0, 0, H
Level 2	G, N, 1, Heart, 5, 0, 8, J
Level 3	X, 4, 3, Heart, 5, 0, M, R
Level 4	L, S, 5, Heart, 9, 1, 1, 4
Level 5	D, N, 7, Heart, 9, 3, Heart, 7
Level 6	X, N, 9, Heart, 9, 3, 3, 3
Final Boss	N, 8, C, Heart, K, 4, 0, N





HELP!

BIONIC COMMANDO

QUICK AND EASY ENERGY

To get more hit points you must collect as many cartridges from the killed enemies as you can. You can collect up to another five, to a maximum of eight. A simple way to do this is to find a communications room that has a soldier outside, kill the soldier, pick up the cartridge and enter and exit the room. The soldier will have mysteriously returned, allowing for another cartridge. Repeat this until you've got the maximum.





CHOPPER HOPPER

If you're in a bit of difficulty or need to select another item, then hold Select and press A and B while you are playing. You will then return to your chopper and you can save the game and head off somewhere else.

RAMPAGE 2: UNIVERSAL TOUR

PASSWORDS

MONSTER GALORE

Play as George	SM14N1230
Play as Lizzie	S4VRS4560
Play as Myukus	N0T3T3210
Play as Ralph	LVPVS7890



READY 2 RUMBLE BOXING



CHEATER'S PUNCH

Input these codes on the main menu, with Arcade mode highlighted...

Play as Damien Black

→, ←, →, →, ←, ←, →, →, →, ←, ←, ←

Play as Kemo Claw

←, ←, ←, →, →, →, ←, →, ←, →

Play as Nat Daddy

→, →, →, ←, ←, ←, →, ←, →, ←

MARIO GOLF

HIDING ON THE FAIRWAY

There are a number of hidden characters on the courses. Here's how to find them...



UNTIDY TOT

A kid, responsible for leaving golf balls all over the place, is in hiding on the Tiny Tots course, over in the northern area.

PALM CLUB MAN

A hiding man can be found on the far side of the Palm Club putting green.

LURKING IN THE WOODS

Another man is hiding in the western area of Raven Woods. He says he is on your side.

PEACH'S CASTLE

To get the Peach's Castle course, defeat all four champions in a match game. You also need to finish first in all four courses.

WHERE ARE THE MUSHROOMS?

Here are the locations of all the power-up mushrooms...

- In the room to the right of the Director's room, you'll find a mushroom on the bookshelf.
- In the Club Makers hut, you'll find another on the cabinet.
- There's another one located to the left of the entrance to the Peach Castle course.

WHAT A PUTTS

To play as Putts, defeat him with any custom character.

TIGER WARIO

To play as Wario, you need to finish first in the club tournaments and defeat all of the club monsters.

UNLIMITED PAR

To keep retrying any hole from the beginning, save the game and exit out before you complete the hole.

LEFT-HAND PLAYER

To select a left-handed golfer, just hold Select and choose your player with A.

TUROK: RAGE WARS

PASSWORDS

EASY

Level	Password
02	K14QF4
03	3T5L31
04	SMJ54M

MEDIUM

Level	Password
02	3MQTL1
03	Z1KMQ1
04	2TQCMR

HARD

Level	Password
02	DT5JV1
03	2F5QZM
04	MQ5LRS

GUNS GALORE

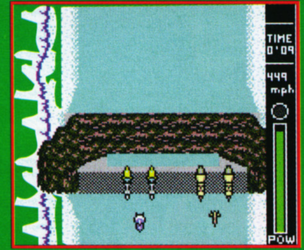
To get all the weapons, use 51M2FB as your password.



STAR WARS EPISODE I RACER

SEBULA RACE

If you can beat all four of the racers on a planet, you can race against Sebula. Race him on any of the courses and, if you win, you will get his pod for yourself.



TOP GEAR RALLY POCKET

GET 'EM ALL

Enter YQX-%Z as the password and you will get all the cars and courses.

COOL CORNERING

For better handling on the turns, hold Up and tap A or B while rounding a corner.

SLUG IT OUT

Press A, B, A, A, B, B, Select, Select, Start at the title screen.

TWO NEW CARS AND A POLE

For the Type-AR and Type-MN cars and the Pole course, enter YQX+%Y as your password.

MICKEY'S RACING ADVENTURE

SWITCHEROO

To switch your character from Mickey to either Minnie or Pluto, go to the racing levels and then exit. As soon as you get back to your home town, visit Minnie's house to change to her. To change to Pluto, simply go to his doghouse. Pluto is useful for finding hidden levels, money and maps.



WWF WRESTLEMANIA 2000

PASSWORDS

Billy Gunn	
Road Dogg	PJH!
Val Venis	PJHT
Jeff Jarrett	PJKB
Shawn Michaels	PJM6
Big Boss Man	PJN9
Ken Shamrock	PJRW
The Big Show	PJSS
Shawn Michaels	PJWZ
Triple-H	PJXC
X-Pac/Ken Shamrock	PJZX
Steve Austin	PJ18
Undertaker	PJ3P
Kane	PJ59
The Rock	PJ7N
Mankind	PJ!C
Kane	PKBY
The Big Show	PKDY

The Rock	
Ken Shamrock	FSDM
Jeff Jarrett	FSH4
Road Dogg	FSKN
X-Pac	FSLH
Mr. Ass	FSPL
Val Venis	FSR6
Big Bossman	FSS3
X-Pac	FSW9
Triple-H	FSXP
Shawn Michaels	FSZ7
Big Show	FS2K
Kane	FS30
Mankind	FS6L
Undertaker	FS7Z
Steve Austin	FS!P
Mankind	FTB8
Big Boss Man	FTD8

Steve Austin	
Ken Shamrock	CSD7
Jeff Jarrett	CSGQ
Road Dogg	CSK8
X-Pac	CSL3
Billy Gunn	CSP6
Val Venis	CSQS
Big Boss Man	CSTP
X-Pac	CSVW
Triple-H	CSX9
Shawn Michaels/Val Venis	CS0T
Big Show	C525
Kane	CS4L
Mankind	CS66
The Rock	CS8K
The Undertaker	CS!9
Mankind	CTCV
Big Boss Man	CTFV

Undertaker	
Val Venis	2BDM
Road Dogg	2BH4
X-Pac	2BKN
Billy Gunn	2BLH
Ken Shamrock	2BPL
Big Boss Man	2BRN
Shawn Michaels	2BS3
Billy Gunn	2BW9
Triple-H	2BKP
Kane	2B2K
The Big Show	2B30
Mankind	2B6L
The Rock	2B7Z
Steve Austin	2B!P
Mankind	2CB8
Shawn Michaels	2CD8

Previews

the sneaky peek at future games around the corner!

Test Drive: Off-Road 3

From? Infogrames When? TBA

Infogrames is bringing yet another of its rapidly-growing Test Drive games to the Game Boy Color. This time though, the action is strictly of the muddy variety, as you get the opportunity to take control of some of the world's most powerful 4x4 vehicles. You can hurtle through a total of seven different courses too, set over radically different and demanding terrains.

With three game modes, including Tournament Cup, Single Race and Patrol Chase, *Test Drive: Off-Road 3* looks set to be one of the most challenging racers ever to grace everyone's favourite hand-held.

Total GA Game Boy Color One 2 watch!

Rugrats: Totally Angelica

From? THQ When? May





You can't keep a good baby down as Tommy, Phil, Lil, Spike and Chuckie return once again to the Game Boy Color. This time, though, you take control of Angelica, who has to collect clothes so that she can enter a fashion show to ascend to the next level. Boasting a whole host of mini-games featuring all your favourite Rugrats characters, this should certainly please fans of the TV show.

Dragon's Lair



From? Digital Eclipse When? May

Anybody who is old enough to know better will remember *Dragon's Lair*. If you do then you'll be amazed to learn that Dirk the Daring is being brought to the small screen. Unbelievably, the original game that was stunning-looking back in back in the early Eighties has made a near-complete port to the Game Boy Color and given that the game is FMV-driven, that's no small feat!

We're just begging to get the finished version of the game, but unfortunately *Dragon's Lair* is still some way off. Until then, savour these very impressive screenshots and pray that it plays every bit as well as it looks…

Le-mans





The world's most testing race is due to make an appearance on the Game Boy Color, as Infogrames gets set to release what is shaping up to be a stunning racing game. Loosely based on the PlayStation racer, *Le Mans* features officially licensed cars such as BMWs, Audis and Nissans, in which you can race around a staggering 21 different tracks including the famous Le Mans track. Fortunately you don't have to race for a full 24 hours though!

Infogrames is looking to create the most technically amazing racing game ever seen on the Game Boy Color with hi-res images of each of the cars and unpredictable weather conditions. Like its bigger brother, *Le Mans* also includes a full range of pit-management options so that you can alter tyres and fuel when the weather demands that you replace those slicks in favour of something with a bit of a groove.

Though *Le Mans* just missed out on being reviewed this issue, we've been playing the preview version to death and with a few tweaks, this could be the finest racer ever to grace the GBC. Get ready for the ride of your life!



From? Infogrames When? May

Millennium Winter Special

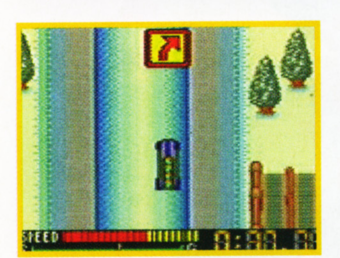
Get out those woolly hats – it's time for some winter sports action. Konami's latest game brings you all the thrills and spills of the Winter Olympics with eight full-on events in which you can wear out those A and B buttons on your Game Boy Color. Konami is offering you the chance to participate in all your favourite winter sports such as Ski Jumping (not in the style of Eddy 'The Eagle' Edwards we hope), Downhill Skiing, Speed Skating, Bob Sled and the ultra-cool Snowboard Giant Slalom. With such a mixture of events, there's bound to be something for everyone!

Though popular way back in the Eighties, the button-basher has had something of a renaissance of late, which is certainly no bad thing. However, whether or not the GBC can withstand the vigorous bashing that is required for games like this remains to be seen. We'll just have to wait to find out whether *Millennium Winter Sports* lives up to expectations, but it could well be a cracker!



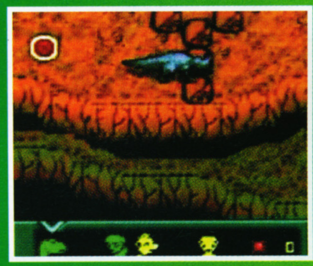


From? Konami When? TBA

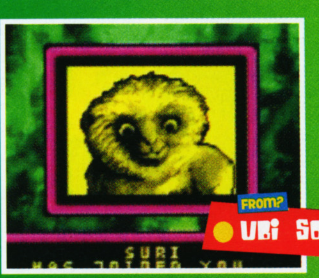




Disney's Dinosaurs









From? Ubi Soft When? May

There's nothing like a movie licence to make sure that the cash flows in. In this case, though, *Disney's Dinosaurs* looks to be something a little special. Disney has joined forces with Ubi Soft to bring the soon-to-be universally adored movie to the Game Boy Color and with the excellent Digital Eclipse team developing the game, there's every reason to be excited.

Essentially an adventure game, *Disney's Dinosaurs* puts you in control of one of six characters (ahem, dinosaurs) Each is in possession of unique skills that must be employed to complete the 27 different levels that stand between you and your dinosaur's home. Though we've yet to get our hands on the game, we are expecting great things from it. Look out for a review next issue!

Know Your Games!

The Complete Listing of Game Boy Color Reviews!

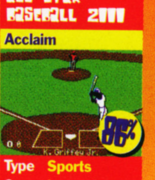
Here's the complete listing of every game ever reviewed by Total Game Boy Color! Use these pages as a buyers' guide each time you're about to part with your hard-earned cash and you won't go far wrong!

720°
Nintendo

43%
Type Arcade
See Issue 3

A Bug's Life
THQ

58%
Type Platform
See Issue 2

All Star Baseball 2000
Acclaim

86%
Type Sports
See Issue 4

All Star Tennis '99
Ubi Soft

86%
Type Sports
See Issue 5

Antz
Infogrames
75%
Type Platform
See Issue 5

Babe and Friends
Crave

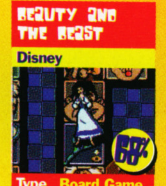
78%
Type Puzzle
See Issue 8

Barbie: Ocean Discovery
Mattel


58%
Type Adventure
See Issue 7

Battleships
Take 2

78%
Type Strategy
See Issue 5

Beauty and the Beast
Disney

68%
Type Board Game
See Issue 6

Black Bass Lure Fishing
Majesco

78%
Type Sports
See Issue 5

Bubble Bobble Classic
Taito

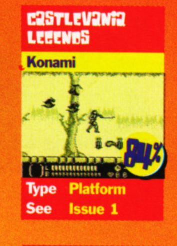
96%
Type Platform
See Issue 8

Bust-A-Move 4
Acclaim

95%
Type Puzzle
See Issue 4

Carmageddon
SCI

36%
Type Racing
See Issue 8

Castlevania Legends
Konami

84%
Type Platform
See Issue 1

Centipede
Take 2


74%
Type Shoot-'em-up
See Issue 2

Chase HQ: Secret Police
Metro 3D


85%
Type Action
See Issue 5

Chessmaster
Mindscape

79%
Type Board Game
See Issue 4

Conker's Pocket Tales
Nintendo

92%
Type Adventure
See Issue 3

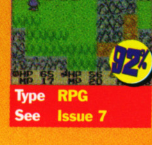
Cool Hand
Take 2
85%
Type Card Game
See Issue 2

Deja Vu I and II
Kemco

90%
Type Adventure
See Issue 8

Donkey Kong Land
Nintendo

86%
Type Platform
See Issue 1

Dragon Warrior Monsters
Eidos

92%
Type RPG
See Issue 7

Dropzone
Acclaim

82%
Type Shoot-'em-up
See Issue 3

Duke Nukem
GT Interactive

90%
Type Platform
See Issue 3

Earthworm Jim: Menace to the Galaxy
Crave

88%
Type Platform
See Issue 6

Evil Knievel
Take 2
75%
Type Action
See Issue 6

F1 World Grand Prix
VideoSystem

57%
Type Racing
See Issue 4

FIFA 2000
EA Sports

73%
Type Sports
See Issue 7





Know Your Games!

Game	Publisher	Score	Type	See
Final Fantasy Adventure	Sunsoft	85%	Role-playing	Issue 1
Final Fantasy Legend	Sunsoft	78%	Role-playing	Issue 1
Final Fantasy Legend II	Sunsoft	86%	Role-playing	Issue 1
Final Fantasy Legend III	Sunsoft	92%	Role-playing	Issue 1
Frogger	Take 2	88%	Arcade	Issue 2
Game & Watch 2	Nintendo	92%	Arcade	Issue 2
Gex: Enter the Gecko	Interplay	90%	Platform	Issue 2
Gex 3: Deep Pocket Gecko	Eidos	87%	Platform	Issue 8
Golden Goal	Tarantula	86%	Sports	Issue 5
Grand Theft Auto	Rockstar	62%	Crime-'em-up	Issue 6
Harvest Moon	Nintendo	93%	Role playing	Issue 2
Hexite	Ubi Soft	85%	Puzzle	Issue 2
Hollywood Pinball	Take 2	64%	Pinball	Issue 2
International Karate	Studio 3	92%	Beat-'em-up	Issue 7
International Superstar Soccer	Konami	86%	Sports	Issue 1
ISS Pro '99	Konami	78%	Sports	Issue 5
Joust/Defender	Midway	55%	Compilation	Issue 4
Klax	Midway	52%	Puzzle	Issue 4
Klustar	Infogrames	58%	Puzzle	Issue 3
Legend of the River King	Natsume	79%	Fishing	Issue 4
Logical	THQ	88%	Puzzle	Issue 3
Looney Tunes	Sunsoft	88%	Platform	Issue 2
Lucky Luke	Infogrames	87%	Platform	Issue 4
Mario Golf	Nintendo	97%	Sports	Issue 6
Maya the Bee	Acclaim	92%	Platform	Issue 4
Men in Black	Interplay	88%	Shoot-'em-up	Issue 2
Mickey's Racing Adventure	Nintendo	98%	Racing	Issue 7
Micro Machines	Codemasters	97%	Racing	Issue 1
Micro Machines 1 and 2: Twin Turbo	THQ	93%	Racing	Issue 8
Mission: Impossible	Infogrames	90%	Action	Issue 7
Monopoly	Konami	90%	Board Game	Issue 1
Montezuma's Return	Take 2	79%	Platform	Issue 1
Moon Patrol/Spy Hunter	Midway	60%	Compilation	Issue 4
Mortal Kombat 4	Midway	57%	Beat-'em-up	Issue 2
Mr Nutz	Infogrames	78%	Platform	Issue 6
Ms Pac-Man: Special Color Edition	Namco	85%	Puzzle	Issue 6
Mystical Ninja	Konami	68%	Role-playing	Issue 1
NBA in the Zone	Konami	48%	Sports	Issue 4
NFL Blitz	Midway	83%	Sports	Issue 4
NHL 2000	EA Sports	67%	Sports	Issue 8
NHL Blades of Steel	Konami	57%	Sports	Issue 4
Noddy and the Birthday Party	BBC	72%	Adventure	Issue 8
Obelix	Infogrames	89%	Platform	Issue 4
Oddworld Adventures	GT Interactive	85%	Platform	Issue 2
Oddworld Adventures II	GT Interactive	95%	Platform	Issue 5
Pac-Man: Special Color Edition	Namco	82%	Arcade	Issue 5
Paperboy	Midway	62%	Arcade	Issue 4
Pitfall: Beyond the Jungle	Virgin	87%	Platform	Issue 3
Pocket Bowling	Jaleco	52%	Sports	Issue 5
Pokémon Pinball	Nintendo	65%	Pinball	Issue 4
Pokémon Red/Blue	Nintendo	85%	RPG/Trade	Issue 4
Powerquest	Sunsoft	85%	Beat-'em-up	Issue 1
Prince of Persia	Red Orb	90%	Platform	Issue 4
Quest for Camelot	Titus	84%	Role playing	Issue 2
Rayman	Ubi Soft	92%	Platform	Issue 7
Rainbow Six	Red Storm	92%	Strategy	Issue 8
R-Type DX	Infogrames	85%	Shooter	Issue 4
Rampage World Tour	Midway	58%	Arcade	Issue 2
RC Pro-Am	Nintendo	95%	Racing	Issue 1
Ready 2 Rumble Boxing	Midway	73%	Sports	Issue 7
Reservoir Rat	Take 2	84%	Platform	Issue 2







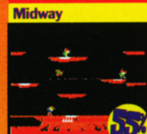










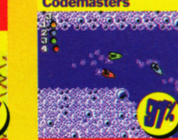


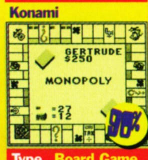






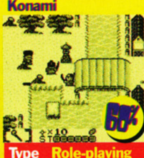










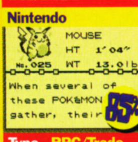


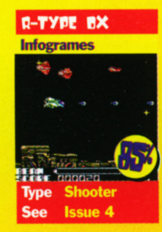


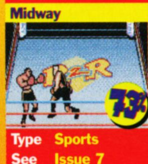








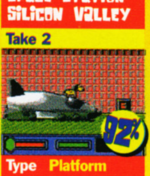





MORE REVIEWS OVER THE PAGE!

Know Your Games!

Game	Publisher	Score	Type	See
Revelations: The Demon Slayer	Atlus	97%	RPG	Issue 5
Ronaldo V-Football	Infogrames	65%	Sports	Issue 7
Rugrats: The Movie	THQ	87%	Platform	Issue 2
Rugrats: Time Travellers	THQ	72%	Platform	Issue 6
Shadowgate Classic	Kemco	48%	Role-playing	Issue 3
Shanghai Pocket	Sunsoft	79%	Puzzle	Issue 1
Space Invaders	Activision	69%	Shoot-'em-up	Issue 6
Space Station Silicon Valley	Take 2	92%	Platform	Issue 5
Spy vs Spy	Kemco	79%	Arcade	Issue 4
Star Wars: Episode 1 Racer	LucasArts	93%	Racing	Issue 7
Star Wars: Yoda Stories	LucasArts	84%	RPG	Issue 8
Stranded Kids	Konami	79%	RPG	Issue 8
Street Fighter Alpha	Capcom	85%	Beat-'em-up	Issue 8
Super Breakout	Take 2	78%	Puzzle	Issue 2
Super Mario Bros Deluxe	Nintendo	95%	Platform	Issue 3
Super Marioland 2	Nintendo	92%	Platform	Issue 1
Super Return of the Jedi	LucasArts	72%	Platform	Issue 1
Supreme Snowboarding	Infogrames	53%	Sports	Issue 6
Suzuki Alstare Extreme Racing	Ubi Soft	72%	Racing	Issue 6
Tarzan	Activision	92%	Platform	Issue 5
Tasmanian Devil: Munching Madness	Infogrames	85%	Action	Issue 7
Test Drive 6	Infogrames	78%	Racing	Issue 8
Tetris DX	Nintendo	95%	Puzzle	Issue 1
The Smurfs Nightmare	Infogrames	78%	Platform	Issue 3
Three Lions	Take 2	82%	Sports	Issue 5
Tiger Woods PGA Tour 2000	EA Sports	43%	Sports	Issue 8
Tom and Jerry	Warner Bros	48%	Platform	Issue 6
Tomb Raider	Core Design	99%	Adventure	Issue 3
Top Gear Rally	Nintendo	55%	Racing	Issue 3
Toy Story 2	THQ	88%	Platform	Issue 7
Turok 2	Acclaim	48%	Platform	Issue 2
Turok: Rage Wars	Acclaim	78%	Action	Issue 6
V-Rally Championship Edition	Infogrames	98%	Racing	Issue 3
Wario Land II	Nintendo	90%	Platform	Issue 1
Wave Race	Nintendo	66%	Racing	Issue 1
World Cup '98	EA Sports	88%	Sports	Issue 1
Worms Armageddon	Infogrames	48%	Strategy	Issue 6
WWF Attitude	Acclaim	88%	Fighting	Issue 4
WWF Wrestlemania 2000	THQ	49%	Sports	Issue 7
Zelda: Link's Awakening	Nintendo	95%	Adventure	Issue 1 & 2

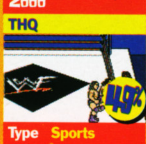





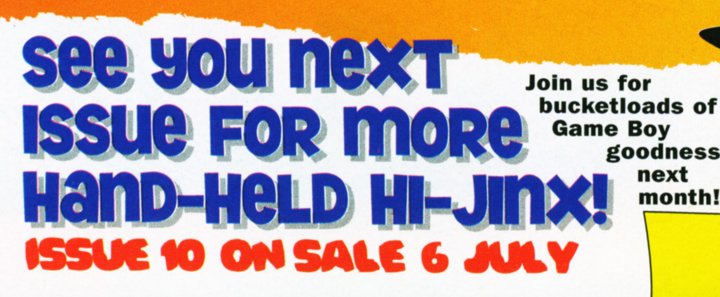







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Total Game Boy Color Credits!

PARAGON PUBLISHING LTD,
PARAGON HOUSE,
ST PETERS ROAD,
BOURNEMOUTH BH1 2JS
TEL: 01202 299900
FAX: 01202 299955
WWW.TOTALGAMES.NET

Editorial Peeps

Managing Editor
Nick Roberts

Design
Claire Kressinger

Sub Editor
Karen Hollocks

Contributors
Russell Murray, Roy Kimber, Alex Warren, Nerys Coward, Richard Melville, Simon Cann, Mike Richardson, Ben Lawrence, Paul Malinowski, Jo Powell

Web Weavers

Online Manager
Stuart Wynne
ssw@paragon.co.uk

Online Editor
Gavin Cloggie

Advertising Bods

Advertising Manager
Felicity Mead
01202 200224
felicity@paragon.co.uk

Classified Manager
Alan Walton
01202 200226

Sales
Emma Bedford
01202 200223
Claire Endean
01202 200254

Ad Production
Dave Osborne, Jo James, Jane Evans, Lorraine Troughton, Rex Creed

Production Types

Systems Manager
Alan Russell

Bureau Manager
Chris Rees

Scanning/Prepress
Liam O'Hara, Dom Eddy

Circulation Manager
Tim Harris

Marketing/Licensing

Marketing Manager
Monica Casal-Guerra

International Account Executive
Catherine Blackman
Tel: +44 (0)1202 200205
Fax: +44 (0)1202 200235
cathb@paragon.co.uk

De Suits Geezers

Art Director
Mark Kendrick

Editorial Director
Damian Butt

Production Director
Jane Hawkins

Finance Director
Trevor Bedford

Advertising Director
Peter Cleall

Managing Director
Mark Simpson

The makers of Total Game Boy Color also produce: Dreamcast Magazine, Dreamcast Solutions, Play, PlayStation Pro, Planet PlayStation, 64 Magazine, 64 Solutions, PowerStation, Total Games Guide to Pokémon and many more!

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